Droids D6 / Galactech Training Remote



Type: Galactech Training Remote
Dexterity: 2D
    Blaster 5D, Dodge 5D
Knowledge: 1D
Mechanical: 1D
Perception: 1D
    Search 5D
Strength: 2D
Technical: 1D

Equipped with:
    Blaster System 3D
    Repulsorlift drive
    Optical Sensors (Human Range)
    Basic AutoRemote Droid Brain

Move: 10
Size: 20 Centimeters
Cost: 500

Description: The Training Remote is an extremely basic type of droid which has no intelligence but can be a worthy opponent when learning to fight. The Remote has basic skills programmed into it to allow it to shoot its internal weapon systems, to dodge attacks and to seek out opponents, this allows it to be of use in direct target training, but also in maze type training environments, the droids are programmed to react to stun hits, allowing their use without destroying them in the process. The Remotes weapon systems are usually set to stun, but they can be set to more deadly settings, letting owners use them as rudimentary security droids, but their lack of advanced sensors somewhat hampers them in this role. The small size and cost of Training Remotes makes them extremely common droids, and almost every marksman or gunfighter of any skill keeps at least one to keep his skills fresh and sharp. Because of their basic design Training Remotes have remained unchanged in design for many decades, and the simplistic workings of these droids mean that even if they become damaged in training, they are easy to repair and return to full functionality.

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