Starships D6 / Phylon Freight Reno Class Tra



Name: Reno Transport
Type: Phylon Freight Reno Class Transport Vessel
Scale: Capital
Length: 160 Meters Long
Skill: Capital Ship Piloting - Reno Transport
Crew: 14; Skeleton Crew: 5/+10
Crew Skill: Capital Ship Piloting 4D
Passengers: 25
Consumables: 2 Years
Cost: 130,000 (used)
Cargo Capacity: 12,000 Tonnes
Hyperdrive Multiplier: x3
Hyperdrive Backup: N/A
Nav Computer: Yes
Space: 5
Maneuverability: 1D+1
Hull: 4D
Shields: 2D
Sensors:
- Passive: 25/0D
- Scan: 50/1D+1
- Search: 75/2D+2
- Focus: 3/3D+2

Weapons:

Description: The Reno Class Transport vessel is an updated version of the venerable Sirp Class Transport, and dates from the later years of the old Republic. This class uses higher technology than the Sirp, so while only being slightly longer it has far more cargo capacity and is also faster, but even this still makes it basic, slow and crude in comparision to designs from the Imperial Era. However the Reno Class is a very popular design, with a smaller crew, the design has extensive entertainment facilities in place of the quarters for the unneccessary crew, and the sensor and computer facilities have also been upgraded making the vessel a joy to pilot and work on. These vessels are still seen in their many thousands carrying their cargoes across the galaxy, and although they may have been upgraded or improved, the Reno class looks set to last for many more centuries.

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