

Name:

Rho Class Passenger Transport
 Type: Sienar Fleet Systems Imperial Rho
 Class Passenger Transport
 Scale: Starfighter
 Length: 48 Meters
 Skill: Space Transports - Rho Transport
 Crew: 2, gunner 1, skeleton 1/+5
 Passengers: 480
 Crew Skill: Space Transports 5D, Starship
 Gunnery 4D+2, Starship Shields 4D
 Consumables: 1 Month
 Cargo Capacity: 40 Tons
 Hyperdrive Multiplier: X1
 Hyperdrive Backup: No
 Nav Computer: Yes
 Space: 5
 Atmosphere: 295;850kmh
 Maneuverability: 1D
 Hull: 4D
 Shields: 2D
 Sensors:
 Passive: 20/0D
 Scan: 40/1D
 Search: 80/2D
 Focus: 4/2D+2



Weapons:

Twin Blaster Cannons
 Fire Arc: Front
 Crew: 1
 Fire Control: 2D
 Space: 1-3/12/25
 Atmosphere Range: 100-300/1.2/2.5km
 Damage: 5D

Description: Although the Lambda and Sentinel class shuttles are perfect for transporting small numbers of troops and crew to planetary surfaces and between vessels, the Empire has requirements to transfer larger quantities of personel. These can be to supply additional troops to a surface garrison, to resupply Star Destroyers and other capital ships, or simply as routine crew rotations and reassignments. For this

purpose the Rho class passenger transport was introduced, capable of carrying larger quantities of personnel for a shorter time, the vessel is perfect for the huge amounts of troops and crew that the Empire needs to move around to keep in operation. Although more fragile and less well armed than its sister designs, the Rho depends on escorts or the sheer mundanity of its task to protect it from rebel or pirate attack.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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