

Starships D6 / Sienar Fleet Systems R

Name: Rho Class Passenger Transport

Type: Sienar Fleet Systems Imperial Rho

Class Passenger Transport

Scale: Starfighter

Length: 48 Meters

Skill: Space Transports - Rho Transport

Crew: 2, gunner 1, skeleton 1/+5

Passengers: 480

Crew Skill: Space Transports 5D, Starship

Gunnery 4D+2, Starship Shields 4D

Consumables: 1 Month

Cargo Capacity: 40 Tons

Hyperdrive Multiplier: X1

Hyperdrive Backup: No

Nav Computer: Yes

Space: 5

Atmosphere: 295;850kmh

Maneuverability: 1D

Hull: 4D

Shields: 2D

Sensors:

Passive: 20/0D

Scan: 40/1D

Search: 80/2D

Focus: 4/2D+2

Weapons:

Twin Blaster Cannons

Fire Arc: Front

Crew: 1

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D



Description: Although the Lambda and Sentinel class shuttles are perfect for transporting small numbers of troops and crew to planetary surfaces and between vessels, the Empire has requirements to transfer larger quantities of personel. These can be to supply additional troops to a surface garrison, to resupply Star Destroyers and other capital ships, or simply as routine crew rotations and reassignments. For this purpose the Rho class passenger transport was introduced, capable of carrying larger quantities of personel for a shorter time, the vessel is perfect for the huge amounts of troops and crew that the Empire needs to move around to keep in operation. Although more fragile and less well armed than its sister designs, the Rho depends on escorts or the sheer mundanity of its task to protect it from rebel or pirate attack.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB. Image is by "Bob the Dinosaur", copyright resides with him.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)

