

## Starships D6 / Sienar Fleet Systems S

Name: Sienar Fleet Systems Scimitar  
Type: Assault Bomber  
Scale: Starfighter  
Length: 13.8 Meters  
Skill: Starfighter Piloting - Scimitar Assault Bomber  
Crew: 2  
Crew Skill: Starfighter Piloting 5D, Starship Gunnery 5D+2  
Consumables: 2 Days  
Cargo Capacity: 200 Kg  
Hyperdrive Multiplier: x1  
Hyperdrive Backup: No  
Nav Computer: Limited, 4 Jumps  
Space: 9  
Atmosphere: 415;1200kmh  
Maneuverability: 2D+1 (3D+2 in Atmosphere)  
Hull: 5D  
Shields: 2D  
Sensors:  
    Passive: 25/1D  
    Scan: 40/2D  
    Search: 60/3D  
    Focus: 4/3D+2



Cloaking Device : No

Weapons:

- 2 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D
- Concussion Missiles (16 carried)
  - Fire Arc: Front
  - Fire Control: 3D+2

Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 9D

Description: The Scimitar Assault Bomber is the replacement for the Tie Bomber, a specialised atmospheric bomber capable of high speed attack runs on ground targets. The Scimitar makes a poor fighter so must be escorted if used for space combat, but its toughness means that it can stand a great deal of punishment before being destroyed.

---

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB. Image is by TheForce.net, copyright remains with the Artist.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)

