Starships D6 / Sienar Fleet Systems Scimitar



Name: Sienar Fleet Systems Scimitar
Type: Assault Bomber
Scale: Starfighter
Length: 13.8 Meters
Skill: Starfighter Piloting - Scimitar Assault Bomber
Crew: 2
Crew Skill: Starfighter Piloting 5D, Starship Gunnery 5D+2
Consumables: 2 Days
Cargo Capacity: 200 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Limited, 4 Jumps
Space: 9
Atmosphere: 415;1200kmh
Maneuverability: 2D+1 (3D+2 in Atmosphere)
Hull: 5D
Shields: 2D
Sensors:
- Passive: 25/1D
- Scan: 40/2D
- Search: 60/3D
- Focus: 4/3D+2

Cloaking Device : No

Weapons:
- 2 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D
- Concussion Missiles (16 carried)
  - Fire Arc: Front
  - Fire Control: 3D+2
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700
  - Damage: 9D

Description: The Scimitar Assault Bomber is the replacement for the Tie Bomber, a specialised atmospheric bomber capable of high speed attack runs on ground targets. The Scimitar makes a poor fighter so must be escorted if used for space combat, but its toughness means that it can

stand a great deal of punishment before being destroyed.

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