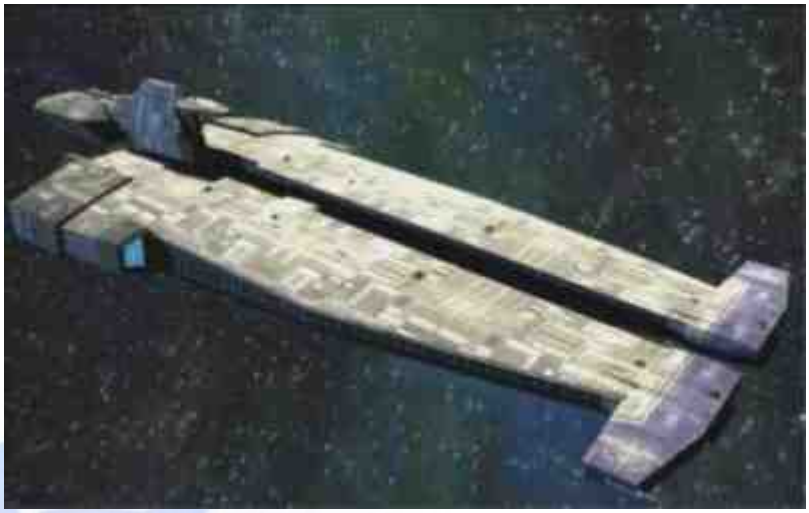
Starships D6 / Shadow Class Super Cruiser



Name: Shadow Cruiser
Type: Mandalorian Shadow Class Super Cruiser
Scale: Capital
Length: 6000 Meters
Skill: Capital Ship Piloting: Shadow Class Super Cruiser
Crew: 50,000
Passenger/Troops: 100,000 (usually only carries 10,000)
Crew Skill: Capital Ship Piloting 6D, Capital Ship Gunnery 6D+2, Starship Shields 5D
Consumables: 5 Years
Cargo Capacity: 100,000 Tons
Hyperdrive Multiplier: X1
Hyperdrive Backup: X5
Nav Computer: Yes
Space: 6
Maneuverability: 1D
Hull: 15D
Shields: 8D
Sensors:
- Passive: 100/3D
- Scan: 200/5D
- Search: 300/7D
- Focus: 30/9D

Cloaking Device : Mandalorian
Fighters: 240
Transports: 20

Weapons:
- 100 Medium Laser Cannon Turrets
  - Scale: StarFighter
  - Fire Arc: 45 Front, 15 Left, 15 Right, 25 Back
  - Fire Control: 3D
  - Space: 1-5/15/30
  - Atmosphere Range: 100-500/1.5/3km
  - Damage: 5D
- 240 Medium TurboLaser Cannon Turrets
  - Scale: Capital
  - Fire Arc: 100 Front, 50 Left, 50 Right, 40 Back
  - Fire Control: 3D
  - Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km
Damage: 5D

300 Twin Heavy TurboLaser Cannon Turrets
Scale: Capital
Fire Arc: 150 Front, 50 Left, 50 Right, 50 Back
Fire Control: 3D
Space: 3-15/36/75
Atmosphere Range: 6-30/36/150km
Damage: 7D

60 Medium Ion Cannon Turrets
Scale: Capital
Fire Arc: 30 Front, 10 Left, 10 Right, 10 Back
Fire Control: 4D
Space: 1-10/25/50
Atmosphere Range: 2-20/50/100km
Damage: 4D

120 Atomic Compression Missile Launchers
Scale: Capital
Fire Arc: Front
Fire Control: 3D
Space: 2-10/30/60
Atmosphere Range: 4-24/60/120
Damage: 12D

10 Tri Atomic Compression Missile Launcher (Firelinked)
Scale: Capital
Fire Arc: Front
Fire Control: 3D
Space: 2-10/30/60
Atmosphere Range: 4-24/60/120
Damage: 14D

Description: The Shadow Class Super Cruiser is the biggest and most powerful ship the Mandalorian Navy has, with unmatched firepower coupled with a cloaking device, massive sheilds and a extremely tough hull the Shadow is a terror to anyone facing it in combat. The Mandalorian navy is producing as many of these vessels as it can afford and man a descision that is costing them in flexibility but reaping rewards in sheer firepower. Shadow Cruisers will be found at the head of any Mandalore battlegroup, but they obviously cannot take advantage of their cloaking technology unless they are only working with other cloaked vessels, so they remain uncloaked for the majority of their time at the moment.

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