

## Starships D6 / Shadow Class Super Cruiser

Name: Shadow Cruiser

Type: Mandalorian Shadow Class Super Cruiser

Scale: Capital

Length: 6000 Meters

Skill: Capital Ship Piloting: Shadow Class Super Cruiser

Crew: 50,000

Passenger/Troops: 100,000 (usually only carries 10,000)

Crew Skill: Capital Ship Piloting 6D, Capital Ship Gunnery 6D+2, Starship Shields 5D

Consumables: 5 Years

Cargo Capacity: 100,000 Tons

Hyperdrive Multiplier: X1

Hyperdrive Backup: X5

Nav Computer: Yes

Space: 6

Maneuverability: 1D

Hull: 15D

Shields: 8D

Sensors:

Passive: 100/3D

Scan: 200/5D

Search: 300/7D

Focus: 30/9D

Cloaking Device : Mandalorian

Fighters: 240

Transports: 20

Weapons:

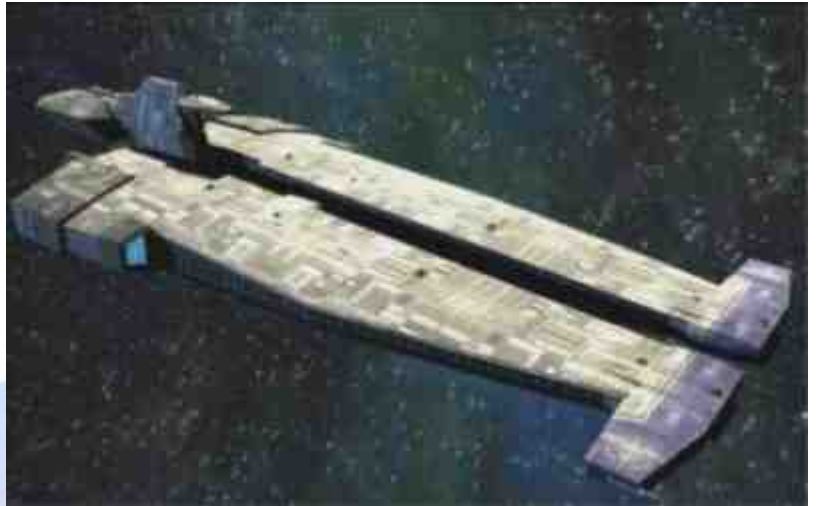
100 Medium Laser Cannon Turrets

Scale: StarFighter

Fire Arc: 45 Front, 15 Left, 15 Right, 25 Back

Fire Control: 3D

Space: 1-5/15/30



Atmosphere Range: 100-500/1.5/3km

Damage: 5D

240 Medium TurboLaser Cannon Turrets

Scale: Capital

Fire Arc: 100 Front, 50 Left, 50 Right, 40 Back

Fire Control: 3D

Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km

Damage: 5D

300 Twin Heavy TurboLaser Cannon Turrets

Scale: Capital

Fire Arc: 150 Front, 50 Left, 50 Right, 50 Back

Fire Control: 3D

Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km

Damage: 7D

60 Medium Ion Cannon Turrets

Scale: Capital

Fire Arc: 30 Front, 10 Left, 10 Right, 10 Back

Fire Control: 4D

Space: 1-10/25/50

Atmosphere Range: 2-20/50/100km

Damage: 4D

120 Atomic Compression Missile Launchers

Scale: Capital

Fire Arc: Front

Fire Control: 3D

Space: 2-10/30/60

Atmosphere Range: 4-24/60/120

Damage: 12D

10 Tri Atomic Compression Missile Launcher (Firelinked)

Scale: Capital

Fire Arc: Front

Fire Control: 3D

Space: 2-10/30/60

Atmosphere Range: 4-24/60/120

Damage: 14D

Description: The Shadow Class Super Cruiser is the biggest and most powerful ship the Mandalorian Navy has, with unmatched firepower coupled with a cloaking device, massive sheilds and a extremely tough hull the Shadow is a terror to anyone facing it in combat. The Mandalorian navy is producing as many of these vessels as it can afford and man a descision that is costing them in flexibility but reaping rewards in sheer firepower. Shadow Cruisers will be found at the head of any Mandalore battlegroup, but

they obviously cannot take advantage of their cloaking technology unless they are only working with other cloaked vessels, so they remain uncloaked for the majority of their time at the moment.

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