

## Starships D6 / "The Silver Castle" Battle

### The Silver Castle

Craft: Custom Deep Space Battle Station

Type: Deep Space Mobile Battle Station

Scale: Death Star

Length: 50km

Skill: Battle Station Piloting; Silver Castle

Crew: 150,000 skeleton; 10,000/+15

Passengers/Troops: 500,000

Cargo Capacity: 1,000,000 Tons

Consumables: 5 Years

Hyperdrive Multiplier: x2

Hyperdrive Backup: x5

Nav Computer: Yes

Space: 3

Hull: 50D (Docking bays are unarmoured and only have 5D hull)

Shields: 4D

#### Sensors

Passive: 500/1D

Scan: 2000/2D

Search: 10000/4D

Focus: 50/7D

Cloaking Device: NO

#### Weapons:

##### Superlaser

Fire Arc: Front

Scale: Death Star

Skill: Capital Ship Gunnery; Superlaser

Fire Control: 6D

Space Range: 1-20/40/100

Damage: 16D (can only fire once every five minutes)

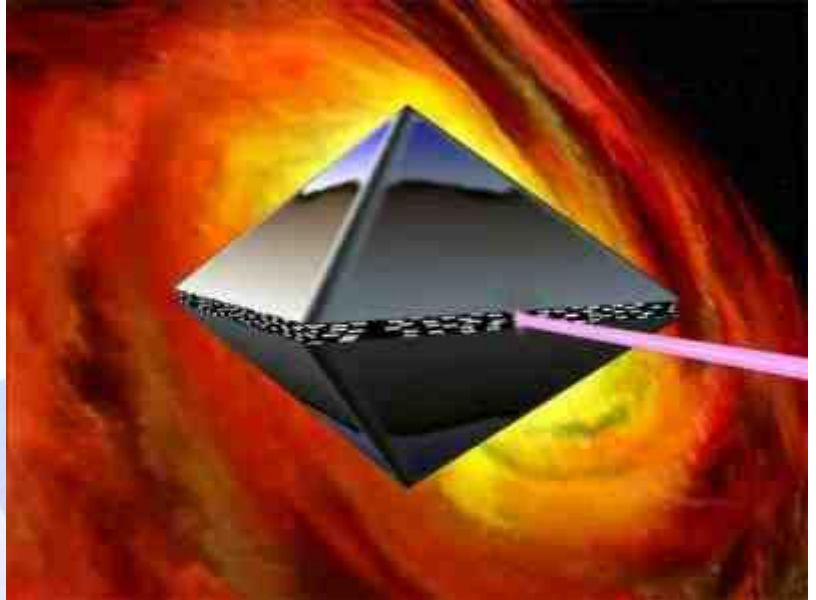
##### 1000 Medium Laser Cannon Turrets

Scale: StarFighter

Fire Arc: 250 Front, 250 Left, 250 Right, 250 Back

Fire Control: 3D

Space: 1-5/15/30



Atmosphere Range: 100-500/1.5/3km

Damage: 5D

2400 Medium TurboLaser Cannon Turrets

Scale: Capital

Fire Arc: 600 Front, 600 Left, 600 Right, 600 Back

Fire Control: 3D

Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km

Damage: 5D

2800 Twin Heavy TurboLaser Cannon Turrets

Scale: Capital

Fire Arc: 700 Front, 700 Left, 700 Right, 700 Back

Fire Control: 3D

Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km

Damage: 7D

2000 Medium Ion Cannon Turrets

Scale: Capital

Fire Arc: 500 Front, 500 Left, 500 Right, 500 Back

Fire Control: 4D

Space: 1-10/25/50

Atmosphere Range: 2-20/50/100km

Damage: 4D

800 Tractor Beam Projectors

Scale: Capital

Fire Arc: 200 Front, 200 Left, 200 Right, 200 Back

Fire Control: 4D

Space: 1-5/10/25

Atmosphere Range: 2-20/50/100km

Damage: 5D

400 Atomic Compression Missile Launchers

Scale: Capital

Fire Arc: 100 Front, 100 Left, 100 Right, 100 Back

Fire Control: 3D

Space: 2-10/30/60

Atmosphere Range: 4-24/60/120

Damage: 12D

80 Tri Atomic Compression Missile Launcher (Firelinked)

Scale: Capital

Fire Arc: 20 Front, 20 Left, 20 Right, 20 Back

Fire Control: 3D

Space: 2-10/30/60

Atmosphere Range: 4-24/60/120

Damage: 14D

Description: The Silver Castle is the flagship of the Mandalorian fleet, built from technology captured after the fall of the Empire, when the Mandalorians took advantage of the chaos which was occurring to capture the imperial facility at the Maw. The Silver Castle has the same armour plating as developed for the Sun Crusher, and a superlaser as designed for the Death Stars. However the quantity of armour needed for this massive structure would have been out of the production capability of Empire, as would the relative small size of the super laser used. The massive size of this vessel, means that an eco system has sprung up within the bowels of the ship, with various lifeforms living off of the waste products of the vessel and its crew.

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Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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