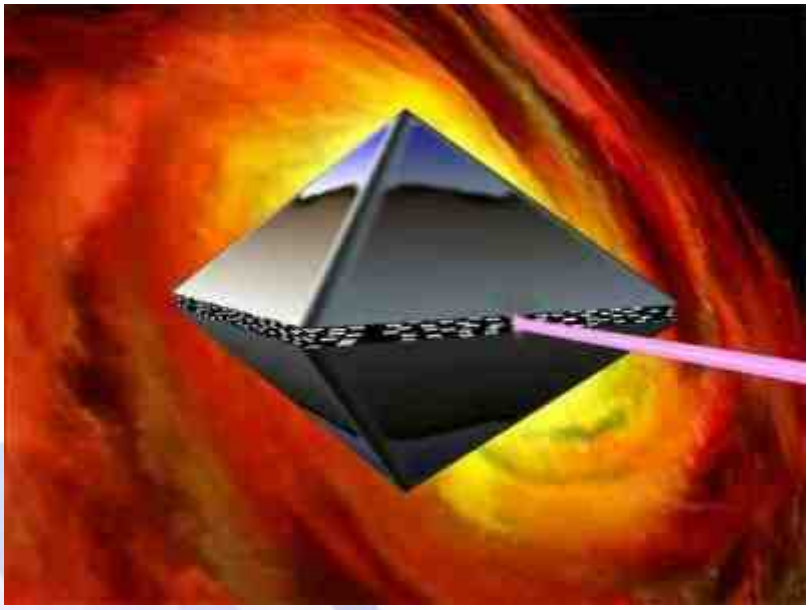
Starships D6 / "The Silver Castle" Battle Stati



The Silver Castle
Craft: Custom Deep Space Battle Station
Type: Deep Space Mobile Battle Station
Scale: Death Star
Length: 50km
Skill: Battle Station Piloting; Silver Castle
Crew: 150,000 skeleton; 10,000/+15
Passengers/Troops: 500,000
Cargo Capacity: 1,000,000 Tons
Consumables: 5 Years
Hyperdrive Multiplier: x2
Hyperdrive Backup: x5
Nav Computer: Yes
Space: 3
Hull: 50D (Docking bays are unarmoured and only have 5D hull)
Shields: 4D
Sensors
- Passive: 500/1D
- Scan: 2000/2D
- Search: 10000/4D
- Focus: 50/7D

Cloaking Device: NO

Weapons:
- Superlaser
  - Fire Arc: Front
  - Scale: Death Star
  - Skill: Capital Ship Gunnery; Superlaser
  - Fire Control: 6D
  - Space Range: 1-20/40/100
  - Damage: 16D (can only fire once every five minutes)
- 1000 Medium Laser Cannon Turrets
  - Scale: StarFighter
  - Fire Arc: 250 Front, 250 Left, 250 Right, 250 Back
  - Fire Control: 3D
  - Space: 1-5/15/30
  - Atmosphere Range: 100-500/1.5/3km
  - Damage: 5D
- 2400 Medium TurboLaser Cannon Turrets
  - Scale: Capital
  - Fire Arc: 600 Front, 600 Left, 600 Right, 600 Back
  - Fire Control: 3D
  - Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km
Damage: 5D

2800 Twin Heavy TurboLaser Cannon Turrets
Scale: Capital
Fire Arc: 700 Front, 700 Left, 700 Right, 700 Back
Fire Control: 3D
Space: 3-15/36/75
Atmosphere Range: 6-30/36/150km
Damage: 7D

2000 Medium Ion Cannon Turrets
Scale: Capital
Fire Arc: 500 Front, 500 Left, 500 Right, 500 Back
Fire Control: 4D
Space: 1-10/25/50
Atmosphere Range: 2-20/50/100km
Damage: 4D

800 Tractor Beam Projectors
Scale: Capital
Fire Arc: 200 Front, 200 Left, 200 Right, 200 Back
Fire Control: 4D
Space: 1-5/10/25
Atmosphere Range: 2-20/50/100km
Damage: 5D

400 Atomic Compression Missile Launchers
Scale: Capital
Fire Arc: 100 Front, 100 Left, 100 Right, 100 Back
Fire Control: 3D
Space: 2-10/30/60
Atmosphere Range: 4-24/60/120
Damage: 12D

80 Tri Atomic Compression Missile Launcher (Firelinked)
Scale: Capital
Fire Arc: 20 Front, 20 Left, 20 Right, 20 Back
Fire Control: 3D
Space: 2-10/30/60
Atmosphere Range: 4-24/60/120
Damage: 14D

Description: The Silver Castle is the flagship of the Mandalorian fleet, built from technology captured after the fall of the Empire, when the Mandalorians took advantage of the chaos which was occuring to capture the imperial facility at the Maw. The Silver Castle has the same armour plating as developed for the Sun Crusher, and a superlaser as designed for the Death Stars. However the quantity of armour needed for this massive structure would have been out of the production capability of Empire, as would the relative small size of the super laser used. The massive size of this vessel, means that an eco system has sprung up within the bowels of the ship, with various lifeforms living off of the waste products of the vessel and its crew.

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