# Starships D6 / NGS Industries Space Utility T




Name: NGS Space Tug
Type: NGS Industries Space Utility Tug
Scale: Starfighter
Length: 9.5 Meters
Skill: Space Transports - Space Tug
Crew: 1
Crew Skill: Space Transports 5D, Starship Gunnery 4D+2
Consumables: 2 Days
Cost: 60,000{new}; 11,000{used}
Cargo Capacity: 35 Kg
Hyperdrive Multiplier: N/A
Hyperdrive Backup: N/A
Nav Computer: No
Space: 2
Atmosphere: Not Atmosphere Capable
Maneuverability: 1D
Hull: 1D
Shields: None
Sensors:
- Passive: 10/0D
- Scan: 20/1D
- Search: 30/2D
- Focus: 1/3D

Weapons:
- 2 * Tractor Beams
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-8/15/20
  - Atmosphere Range: 100-800/1.5/2 km
  - Damage: 4D

Description: The NGS Space Tug is a standard sight in any orbital cargo facility in the galaxy, hauling cargo containers from their berths to the transport vessels which take them between starsystems or to the facilties which load and unload the containers. Cheap and common, the star tug has little combat capability relying on starfighters based on their base stations for defence, although the tugs tractor beams can cause problems for attacking pirate vessels but are useless against capital ships and more powerful combat vessels.

Page designed in Notepad, logo`s done in Personal Paint on the Amiga.
Text by FreddyB. Image by the X-Wing Alliance Upgrade Project, image is copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.