

Name:

Star Moth Transport

Type: Stryla Industries Star Moth Space
Transport

Scale: Starfighter

Length: 34 Meters

Skill: Space Transports - Star Moth

Crew: 2; Skeleton 1/+10

Passengers: 6

Crew Skill: Space Transports 5D, Starship

Gunnery 4D+2, Starship Shields 4D

Consumables: 8 Months

Cargo Capacity: 220 Tons

Cost: 140,000 (new); 32,000 (used)

Hyperdrive Multiplier: X2

Hyperdrive Backup: No

Nav Computer: Yes

Space: 4

Atmosphere: 250;750kmh

Maneuverability: 1D

Hull: 4D

Shields: 1D

Sensors:

Passive: 15/0D

Scan: 30/1D

Search: 50/2D

Focus: 3/3D



Weapons:

Description: The Stryla Industries Star Moth Transport is a large, unwieldy and slow transport vessel, however since it is blessed with a larger than average cargo hold the weaknesses of the design are easy to forgive. Its twin forward cargo holds are roomy and can hold 80 tonnes each, with the remainder of the vessels cargo capacity held in the main hulls 60 tonne hold which is often used for the addition of enhancements to the design such as faster drive units, more powerful shields or weaponry. While offering little advantage over bulk transports, the extra cargo space allows greater profit for owners of these transports over smaller light transports such as the Ghtroc 720 or Corellian YT-1300. Although a smaller ship manufacturer, Stryla Industries has managed to create a popular design which has made them extremely profitable over the years that the Star Moth has been manufactured, however this profit has also attracted the interest larger manufacturers and Stryla is now fighting for independence from

takeover and fighting industrial espionage and sabotage, problems which may force them out of business altogether.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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