Starships D6 / Star Talon Fighter



Name: Star Talon Fighter
Type: Mandalorian Star Talon Starfighter
Scale: Starfighter
Length: 18.2 Meters
Skill: Starfighter Piloting - Star Talon
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2, Starship Shields 4D
Consumables: 2 Weeks
Cargo Capacity: 250 Kg
Hyperdrive Multiplier: X1
Hyperdrive Backup: N/A
Nav Computer: Can store 8 jumps.
Space: 9
Atmosphere: 400;1100kmh
Maneuverability: 2D
Hull: 5D
Shields: 3D
Sensors:
- Passive: 25/0D
- Scan: 45/1D
- Search: 75/2D
- Focus: 3/4D

Cloaking Device: Mandalorian

Weapons:
- 4 Heavy Laser Cannons (Fire-Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 8D

Description: The Star Talon is a Mandalorian Fighter which served as the prototype for the design of the Mandalorian Cloaking Device, and as such was only produced in small numbers. Not as well armed as the cloaked fighters which replaced it, the Star Talon still manages to carry extremely high powered laser cannons and to be a tough and rugged design. The small number of these vessels built helped to make the reputation of the Mandalorian Clocking device as an extra weapon to be feared by their enemies, and the Star Talon developed a reputation for lightning quick strikes and attacks against enemy squadrons. These fighters are still used in small numbers, but their large size and poor weapon load makes them unpopular in all roles except reconnaisance, a role their cloaking device, decent sensors and high top speed makes them excel at.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.
Text completely by FreddyB. Image is by "Bob the Dinosaur", copyright resides with him.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.