

Equipment D6 / Stormtrooper "Elite" Armour

Storm Elite Armour

As well as better training the Storm Elite receive better equipment, and their armour is one aspect of this. The Armour is made from the latest composites and energy absorbent materials, and has sensors and targeting systems built in.

Model: Storm Trooper Armour Elite Model

Type: Personal Battle Armour

Game effects:

Basic Suit:

+3D phys (Head, Body and Arms),

+2D phys (legs)

+2D energy (Head, Body and Arms), +1D energy (legs)

-1D dex penalty to Dexterity and related skills

IR/motion Sensor:

+1D PERC in darkness, smoke and/or against moving targets.

Macrobinocular Lens:

+1D Search, 100-200m

Targetting Lens:

+1D Blaster Skill.

Environmental Filter:

Blocks most harmful molecules in the atmosphere.

Built-in Commlink:

Using tongue control can be easily and quickly flipped between channels.



Description: This is the latest revision of Stormtrooper armour, and is only issued to the Storm Elite. With heavier armour on the chest and arms it provides greater protection to its wearer, and the targetting lens actually adds to targetting aids built into weapons instead of duplicating their functions.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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