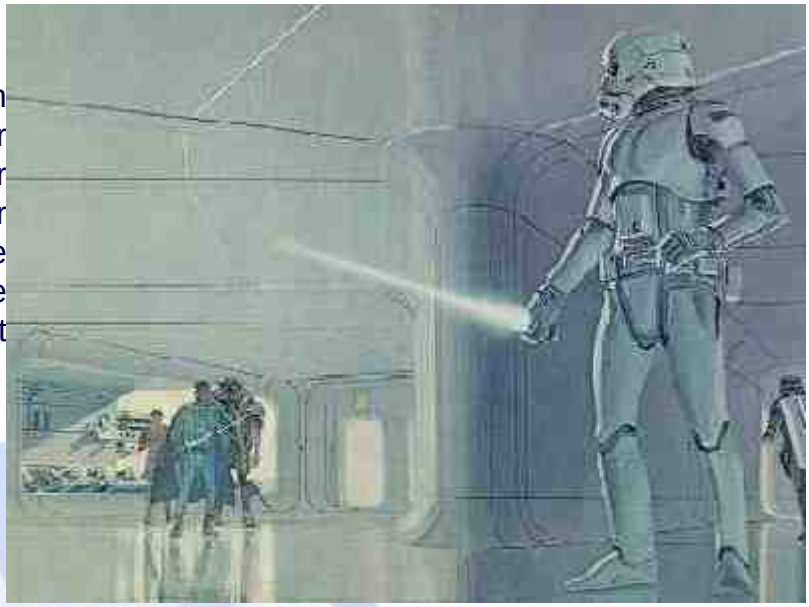
Equipment D6 / Storm Knight Armour

Storm Knight Armour



It was important that the Storm Knights fight with the fullness of their abilities, and not be hampered by their armour, to this end the Sith used their alchemy to improve the flexibility of the undersuit, and the toughness of the armour plates. Model: Storm Knight Armour
Type: Personal Battle Armour
Game effects:

Basic Suit:

+3D phys (All)
+2D energy (All)

IR/motion Sensor:

+1D PERC in darkness, smoke and/or against moving targets.

Evironmental Filter:

Blocks most harmful molecules in the atmosphere.

Built-in Commlink:

Using tongue control can be easily and quickly flipped between channels.

Description: Storm Knight armour looks almost exactly the same as normal Stormtrooper armour, however it has been treated with Sith Alchemy, and emanates faint dark side energy.

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