

## Starships D6 / Starypan/SunHui Space

Name: Sun Gryphon Starfighter  
Type: Starypan/SunHui Spaceworks Sun Gryphon Starfighter  
Scale: Starfighter  
Length: 13.8 Meters  
Skill: Starfighter Piloting - Sun Gryphon  
Crew: 1  
Crew Skill: Starfighter Piloting 5D, Starship Gunnery 3D+2, Starship Shields 3D  
Consumables: 1 Week  
Cost: 79,000 (used)  
Cargo Capacity: 115 Kg  
Hyperdrive Multiplier: x1  
Hyperdrive Backup: N/A  
Nav Computer: Limited to 4 Jumps  
Space: 6  
Atmosphere: 325; 950kmh  
Maneuverability: 1D+1  
Hull: 4D  
Shields: 1D+2  
Sensors:

Passive: 25/0D  
Scan: 40/1D+1  
Search: 65/2D+2  
Focus: 2/4D

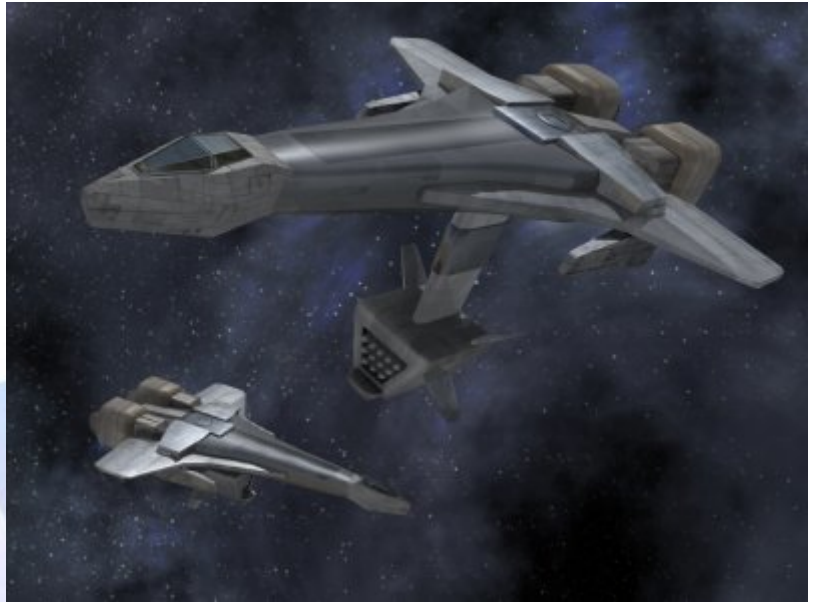
### Weapons:

2 Medium Laser Cannons (Fire-Linked)

Fire Arc: Front  
Fire Control: 2D  
Space: 1-3/12/25  
Atmosphere Range: 100-300/1.2/2.5km  
Damage: 6D

12 Concussion Missile Rack (2 missiles each)

Fire Arc: Front  
Fire Control: 2D+2  
Space: 1/3/7  
Atmosphere Range: 50-100/300/700m



Damage: 7D

Description: A heavy assault starfighter built by a pacifist world may seem to be somewhat of an oddity, but the Sun Gryphon by Starypan/SunHui Spaceworks of Alderaan is a tough and combat ready starfighter which matches up well when compared to other fighters of the Clone War era. The fighter is a standard design for that time, but has an extending pod containing a rack of concussion missiles which allow the fighter to hit harder than any other fighter of its time, with the pod capable of retracting near flush to the hull to allow the vessel to land. Production of this fighter was cut short by the Empire's destruction of Alderaan, but it had been in production for years by that time and had become established as a powerful and hard hitting fighter/bomber in use by many militia forces across the galaxy.

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