Starships D6 / Sienar Fleet Systems TIE Inter

Name: Sienar Fleet Systems TIE Interceptor-S
Type: Space Superiority Fighter
Scale: Starfighter
Length: 6.6 Meters
Skill: Starfighter Piloting - TIE
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 2 Days
Cargo Capacity: 55 Kg
Hyperdrive Multiplier: No
Hyperdrive Backup: No
Nav Computer: No
Space: 11
Atmosphere: 435;1250kmh
Maneuverability: 3D+2
Hull: 3D
Shields: 2D
Sensors:
- Passive: 25/1D
- Scan: 40/2D
- Search: 60/3D
- Focus: 4/3D+2



Cloaking Device : No

Weapons:
- 4 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 6D

Description: The Tie Interceptor is fine fighter in its own right, but while the Galactic Empire was ungrading the Tie/ln similar modifications were done to the Tie Interceptor. The chin mounted laser cannons that are part of the standard Tie command pod were removed and replaced with a sheild generator and boosted power generation systems, this allowed the Tie Interceptor to become more rugged and damage resistant.

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