Starships D6 / Sienar Fleet Systems TIE/mdr



Name: TIE Maruader
Type: Sienar Fleet Systems TIE/mdr Maruader Starfighter
Scale: Starfighter
Length: 10.6 Meters
Skill: Starfighter Piloting - TIE
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 6 Days
Cargo Capacity: 140 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Limited to Five jumps
Space: 15
Atmosphere: 500;1500kmh
Maneuverability: 4D
Hull: 4D
Shields: 3D
Sensors:
- Passive: 25/1D
- Scan: 40/2D
- Search: 60/3D
- Focus: 4/3D+2

Weapons:
- 2 * Heavy Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 6D
- 2 * Concussion Missile Launcher (Fire-Linked) (16 Missile Magazine)
  - Fire Arc: Front
  - Fire Control: 4D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700m
  - Damage: 8D

Description: The Tie Maruader is a souped up Tie design, consisting of extremely fast and powerful engines, strong hull armour and shielding, powerful weapons and a long range capability. These fighters were not issued beyond the testing phase because of the very high cost, but the few that were built were requisitioned by high ranked Imperial pilots and agents who loved the fact that Sienar had finally built a starfighter that totally outclassed the Republic in every way. Had the

fighter continued into mass production Sienar had intended for a variant to contain a cloaking device, and the few demonstration fighters have the fittings for one to be mounted, rumours exist that some of this variant exist but of course no evidence has been found of this, although obviously if such a fighter did exist then it would be even more lethal than this design already is.

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