

## Starships D6 / Siemar Fleet Systems TIE

Name: TIE Protector  
Type: Siemar Fleet Systems TIE Protector  
Scale: Starfighter  
Length: 7.2 Meters  
Skill: Starfighter Piloting - TIE  
Crew: 1  
Crew Skill: Starfighter Piloting 5D+2, Starship Gunnery 5D+1  
Consumables: 2 Days  
Cargo Capacity: 100 Kg  
Hyperdrive Multiplier: No  
Hyperdrive Backup: No  
Nav Computer: NA  
Space: 12  
Atmosphere: 450;1300kmh  
Maneuverability: 3D+1  
Hull: 3D  
Shields: 2D  
Sensors:  
    Passive: 25/1D  
    Scan: 40/2D  
    Search: 60/3D  
    Focus: 4/3D+2



### Weapons:

4 Laser Cannons (Fire Linked)  
    Fire Arc: Front  
    Fire Control: 3D  
    Space: 1-3/12/25  
    Atmosphere Range: 100-300/1.2/2.5km  
    Damage: 6D

Description: While the Tie Defender was an extremely powerful and effective fighter, it was also extremely expensive to produce and maintain, this led to its limited production and distribution to only elite squadrons. However in their search for a more advanced vessel to replace the Tie Interceptor, Siemar designers stripped down the design to the basics to produce the Tie Protector. Still extremely

manueverable and lightning fast, the Tie Protector sheds the hyperdrive and varied weaponry of the Defender, to create a far cheaper but still very effective fighter. Although popular on initial tests, the Protector was produced in very few numbers due to the fragmentation of the Empire after the death of Emperor Palpatine at the Battle of Endor. While this meant that most of the Imperial remenants were forced to use older equipment, a few could still afford the latest ships and equipment, making the Protector common in some far flung quarters of the galaxy.

---

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB. Image is by LucasArts, copyright resides with them.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)

