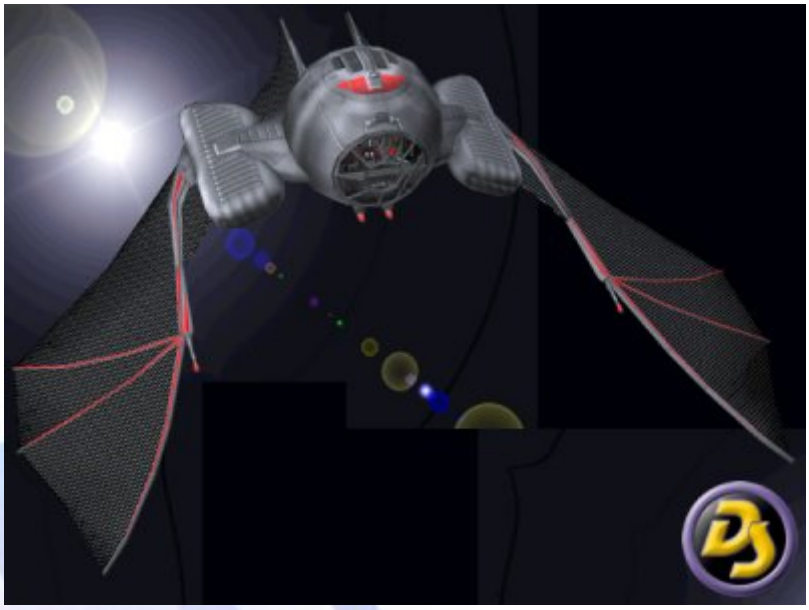
Starships D6 / Sienar Fleet Systems/ShiCon D



Name: Tie Vampire Mk1
Type: Sienar Fleet Systems/ShiCon Dynamics Tie Vampire Mk1 Starfighter
Scale: Starfighter
Length: 7.1 Meters
Skill: Starfighter Piloting - TIE
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 1 Day
Cargo Capacity: 55 Kg
Hyperdrive Multiplier: No
Hyperdrive Backup: No
Nav Computer: No
Space: 11
Atmosphere: 435;1200kmh
Maneuverability: 3D+1
Hull: 3D
Shields: 1D
Sensors:
- Passive: 25/1D
- Scan: 45/2D
- Search: 65/3D
- Focus: 4/3D+2

Weapons:
- 4 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 6D
- 10 * Concussion Missiles
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700m
  - Damage: 7D

Description: The TIE Vampire is the first ship that was built in collaboration between Sienar Fleet Systems and the relatively young company ShiCon Dynamics. Fast, agile and well balanced it is an excellent multi-role fighter. Due to its high costs, it's only reserved for the best fighter squadrons and thus has gained the reputation of being an elite fighter. The design has garnered some criticism for attempting to bring fear in such a blatant way to its opponents, which it does against

some primitive enemies, although Republic pilots have a number of jokes about this design. The Mk1 Tie Vampire was only produced in small numbers since it was almost immediately replaced by the Mk2 version of the fighter.

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