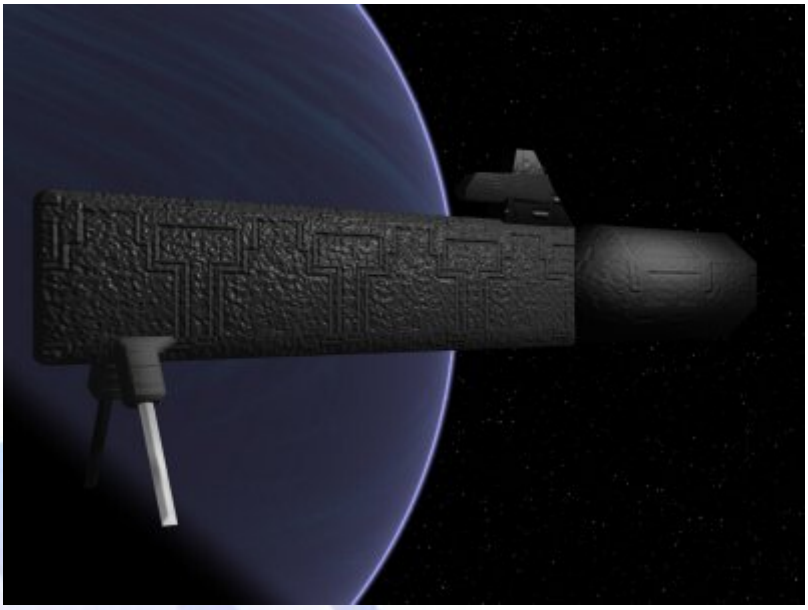
Starships D6 / Olanjii Trebelt Bulk Transport



Name: Trebelt Transport
Type: Olanjii Trebelt Bulk Transport
Scale: Capital
Length: 1.2 Kilometers
Skill: Capital Ship Piloting - Trebelt
Crew: 190; Skeleton Crew: 45/+10
Crew Skill: Capital Ship Piloting 4D, Astrogation 4D
Passengers: 150
Consumables: 2 Years
Cost: 900,000 (new); 400,000 (used)
Cargo Capacity: 500,000 Tonnes
Hyperdrive Multiplier: X2
Hyperdrive Backup: X18
Nav Computer: Yes
Space: 4
Atmosphere:
Maneuverability: 0D
Hull: 5D
Shields: 1D
Sensors:
- Passive: 40/0D
- Scan: 80/1D
- Search: 160/2D
- Focus: 4/3D

Weapons:

Description: The Trebelt is about as basic a transport vessel as can be designed, slow, unmanueverable with no atmospheric capability, however this means that the vessel is also very cheap for a ship over a kilometer long capable of hauling half a million tonnes of cargo. This has led to continued sales of this design, which continues to be common along the spacelanes of the galaxy. A oddity of this vessel is its military specification sensor suite, this is because Olanjii designed and produced the sensor systems for a number of old republic capital ships, and costs were kept down by reusing a design and available parts rather than designing a brand new system. The massive sensor struts jut down out of the hull, giving this vessel plenty of warning of approaching attackers, even if the ship is unable to do anything about them. The Trebelt manages with a minimal crew for a vessel its size, which can be reduced even further with extensive use of droids, but this makes the slow journeys of these vessels a lonely one for the crews, especially if they are hauling high value cargo aboard this vessel which is such easy pickings for pirates.

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