# Starships D6 / Sienar Fleet Systems V38 TIE



Name: TIE Devestator
Type: Sienar Fleet Systems V38 TIE Devestator Starfighter
Scale: Starfighter
Length: 7.3 Meters
Skill: Starfighter Piloting - TIE Devestator
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 5 Days
Cargo Capacity: 500 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Limited, 4 Jumps
Space: 10
Atmosphere: 415;1200kmh
Maneuverability: 1D+2
Hull: 4D
Shields: 2D
Sensors:
- Passive: 25/1D
- Scan: 40/2D
- Search: 60/3D
- Focus: 4/3D+2

Weapons:
- 4 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 6D

Description: The TIE Devestator is an adaptation of the TIE Phantom using many of the concepts that were also behind the fighters of the Rebel Alliance, equipped with hyperdrive systems, shields and heavy lasers. The use of parts from the Phantom design made design and production cheap, however the Empire never adopted the fighter on large scale using them only as specialised raiding vessels to assault Rebel patrols where they couldn't receive support from capital ships. The use of a non-standard cockpit did mean that pilots couldn't adapt to the new vessel as easily as with other more traditional TIE designs, leading to a specialised core of pilots who would fly these and no other vessels.

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