

Starships D6 / Vampire Fighter/Gunship

Name: Vampire Fighter Gunship
Type: Mandalorian Vampire Fighter Gunship
Scale: Starfighter
Length: 20 Meters
Skill: Starfighter Piloting - Vampire
Crew: 1 + 1 Gunner
Crew Skill: Starfighter Piloting 6D, Starship
Gunnery 6D+2, Starship Shields 5D
Consumables: 1 Week
Cargo Capacity: 200 Kg
Hyperdrive Multiplier: X1
Hyperdrive Backup: X5
Nav Computer: Limited to 4 Jumps
Space: 7
Atmosphere: 350;900kmh
Maneuverability: 6D *
Hull: 4D
Shields: 3D
Sensors:
 Passive: 30/1D
 Scan: 60/2D
 Search: 90/3D
 Focus: 15/5D



Cloaking Device : NO

Weapons:

 Medium Gatling Laser Cannon

 Fire Arc: Turret (Front/Left/Right)

 Fire Control: 5D

 Space: 1-5/17/40

 Atmosphere Range: 100-500/1.7/4

 Damage: 5D+2

 8 Smart Concussion Missiles (each has separate launcher)

 Fire Arc: Front

 Fire Control: 5D

 Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 8D

2 Atomic Compression Missiles

Fire Arc: Front

Fire Control: 3D

Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 12D

* The engines of the Vampire can be rotated on the end of their pylons, this is what gives the Vampire its incredible maneuverability, however if this system fails on one engine the Maneuverability drops to 2D, if it fails on both then the ship becomes very hard to handle and there is a 2D penalty to piloting the ship.

Description: The Vampire is designed for use in atmosphere and space operations, while it is an excellent space superiority fighter, with extreme maneuverability, the Vampire comes into its own in an atmosphere. Designed to operate with both a pilot and gunner, the Vampires engines are on the end of its wing pylons and can rotate through 360 degrees, allowing unheard of maneuvering abilities and for vertical and rotational turns that cannot be copied in other ships. The Vampire is used to defend and attack planets, while other military forces will use airspeeders to secure the airspace around a planet, the Vampire can fulfill this role although is obviously not quite as graceful in an atmosphere as smaller speeders, but has far more powerful weaponry than anything else used in ground combat or air support.

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB. Image is from Wing Commander Prophecy and is copyright Origin Systems.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)