Starships D6 / Vampire Fighter/Gunship



Name: Vampire Fighter Gunship
Type: Mandalorian Vampire Fighter Gunship
Scale: Starfighter
Length: 20 Meters
Skill: Starfighter Piloting - Vampire
Crew: 1 + 1 Gunner
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 6D+2, Starship Shields 5D
Consumables: 1 Week
Cargo Capacity: 200 Kg
Hyperdrive Multiplier: X1
Hyperdrive Backup: X5
Nav Computer: Limited to 4 Jumps
Space: 7
Atmosphere: 350;900kmh
Maneuverability: 6D *
Hull: 4D
Shields: 3D
Sensors:
- Passive: 30/1D
- Scan: 60/2D
- Search: 90/3D
- Focus: 15/5D

Cloaking Device : NO

Weapons:
- Medium Gatling Laser Cannon
  - Fire Arc: Turret (Front/Left/Right)
  - Fire Control: 5D
  - Space: 1-5/17/40
  - Atmosphere Range: 100-500/1.7/4
  - Damage: 5D+2
- 8 Smart Concussion Missiles (each has separate launcher)
  - Fire Arc: Front
  - Fire Control: 5D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700
  - Damage: 8D
- 2 Atomic Compression Missiles
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1/3/7

Atmosphere Range: 50-100/300/700
Damage: 12D

* The engines of the Vampire can be rotated on the end of their pylons, this is what gives the Vampire its incredible manueverability, however if this system fails on one engine the Manueverability drops to 2D, if it fails on both then the ship becomes very hard to handle and there is a 2D penalty to piloting the ship.

Description: The Vampire is designed for use in atmosphere and space operations, while it is an excellent space superiority fighter, with extreme maneuverability, the Vampire comes into its own in an atmosphere. Designed to operate with both a pilot and gunner, the Vampires engines are on the end of its wing pylons and can rotate through 360 degrees, allowing unheard of manuevering abilities and for vertical and rotational turns that cannot be copied in other ships. The Vampire is used to defend and attack planets, while other military forces will use airspeeders to secure the airspace around a planet, the Vampire can fulfill this role although is obviously not quite as graceful in an atmosphere as smaller speeders, but has far more powerful weaponry than anything else used in ground combat or air support.

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