

Name: XY

Ugly Starfighter

Type: X-Wing / Y-Wing Hybrid Ugly Starfighter

Scale: Starfighter

Length: 16.5 Meters

Skill: Starfighter Piloting; XY Ugly

Crew: 1 + 1 Droid

Crew Skill: Starfighter Piloting 4D, Starship

Gunnery 3D+2, Starship Shields 2D

Consumables: 1 Week

Cargo Capacity: 110 Kg

Cost: 65,000 (used)

Hyperdrive Multiplier: X1

Hyperdrive Backup: NA

Nav Computer: None (Uses Astromech Droid)

Space: 7

Atmosphere: 350;1,000kmh

Maneuverability: 1D+2

Hull: 3D+2

Shields: 1D

Sensors:

Passive: 25/0D

Scan: 50/1D

Search: 75/2D

Focus: 3/4D

Weapons:

4 Heavy Laser Cannons (Firelinked)

Fire Arc: Front

Fire Control: 1D+1

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 6D

2 Light Ion Cannons (Firelinked)

Fire Arc: Front

Fire Control: 1D

Space: 1-3/7/36

Atmosphere Range: 100-300/700/3.6km

Damage: 4D



Description: This Hybrid of the X-Wing and Y-Wing is a powerful design, utilising the cockpit and body of an X-Wing fighter, and the engines of a Y-Wing. The X-Wings laser cannons are mounted along the outside of the engine nacelles, and the proton torpedo launchers on the body have been removed and replaced with the Ion Cannons from the Y-Wing. This is an effective combination of weapons which make the fighter very popular with Pirates who can build or acquire one, however the weapons suffer from fairly poor fire control systems due to their makeshift mountings. The fighter is still fairly tough even accounting for the cobbled together nature of the vessel, and the state of the art military systems make this better than many fighters on the market today. The use of Astromechs to store the fighters hyperdrive coordinates is unpopular with pirates, although many don't make use of the hyperdrive systems, so leave the socket unoccupied rather than deal with willful R-series Astromech droids.

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