

ATTE

Type: Old Republic Walker; All Terrain Tactical Enforcer

Scale: Walker

Length: 17 Meters long, 10 Meters Tall

Skill: Walker Operation, ATTE

Crew: 1 + 6 Gunners

Passengers: 25

Cargo Capacity: 1 Ton

Cover: Full

Maneuverability: 0D+1

Move: 18, 50 kmh

Body Strength: 6D

Weapons:

4 Laser Cannons

Scale: Speeder

Fire Arc: 2 Front, 2 Back

Crew: 1

Skill: Vehicle Blasters

Fire Control: 2D

Range: 50-100/500/1km

Damage: 4D

Heavy Laser Cannon

Scale: Walker

Fire Arc: Front

Crew: 2

Skill: Vehicle Blasters

Fire Control: 1D

Range: 50-200/1/2km

Damage: 5D



Description: The ATTE saw service during the Clone Wars and in some opinions it was a far better walker than the ATAT, and although slower and less heavily armoured, it had a wide variety of weapons and could defend itself well as well as handing out a lot of damage to its opponents. Since it was replaced by the ATAT, the majority of ATTE's were scrapped, but some were put into storage as reserve forces. Both the New Republic and the Remenants of the Empire are in posession of a few ATTE's, and have put them into service with talk of a updated model being put into use by the Republic.

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