

Name: Repeating



Blaster Pistol

Model: BlasTech E-162 Repeating Blaster Pistol

Scale: Character

Skill: Blasters; Blaster Pistol

Ammo: 75

Cost: 300 (used), (Power Packs 20)

Availability: 1, F

Range: 3-10/30/60

Damage: 4D

Description: The Repeating Blaster Pistol was designed as a military weapon capable of putting a lot of fire into one area (the user suffers no penalty for a second shot at the same target). Users loved the amount of shots they could fire in such a short time, just hammering the trigger and watching the shots fly, however it became less popular when they discovered that the barrel was fairly fragile and could easily be knocked out of alignment by only the slightest impact. Some users even reported that repeatedly drawing the weapon could cause a flexing of the barrel and twisted it out of shape. This led to the gun being withdrawn from the market, to be replaced by sturdier weapons, however a number of users keep the E-162's in use, and still love the firepower it offers, even though it requires above average levels of maintenance.

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