Vehicles D6 / Combat Dunespeeder

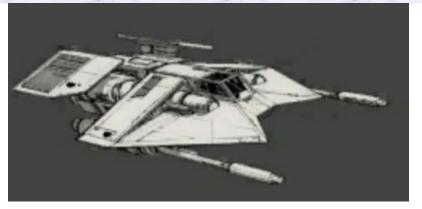
Name:

Dunespeeder Craft: Rebel Alliance Combat Dunespeeder Type: Air Speeder Scale: Speeder Length: 6.8m Skill: Repulsorlift operation: airspeeder Crew: 1 Passengers: 1 Cargo Capacity: 30kg Cover: Full Altitude Range: Ground level-300m Cost: 65,000 (used) Maneuverability: 3D+2 Move: 400; 1200kmh Body Strength: 3D Weapons: Twin Heavy Laser Cannons Fire Arc: Front Scale: Walker Skill: Vehicle Blasters

Fire Control: 2D

Damage: 4D

Range: 50-300/800/1.5km



Description: The Rebel DuneSpeeder is based on the same airframe as the famous Snowspeeder, however the DuneSpeeder had a longer design and implementation time allowing the Rebel Tech's to build a far superior vehicle. Using repulsorlift drives from decommisioned starfighters, they were able to tweak them to provide high performance from the small Incom Airspeeder chassis. Adding Solar lonisation Panels from Tie fighters, the speeder had a large amount of spare energy even after the larger engines were taken into account, allowing the techs to mount two cannons from starfighters below the main body. These weapons were stripped down to cut down their weight to stop them hindering the Speeder performance, but were still far more powerful than the cannons that had been mounted on SnowSpeeders. The DuneSpeeder is an excellently designed vehicle which even when used in the small numbers available to the Rebels could still outmanuever Imperial AT-AT's and AT-ST's, while hammering them with its heavy firepower.

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