

Name:

Gatling Assault Laser

Model: SoroSuub Gatling Laser Heavy
Assault Cannon

Scale: Character

Skill: Blasters; Gatling Assault Laser

Ammo: 20 (or power generator)

Cost: 7,500

Availability: 2, X

Range: 3-75/200/500

Damage: 8D



Description: Just as with the Tri Assault Laser, this was SoroSuub's attempt to break BlasTech's hold on the heavy repeating blaster market. Using a multi-barreled gatling style repeating blaster that could lay down a virtual wall of fire. The extremely high rate of fire of this weapon makes it fairly easy to keep on target (all penalties for multiple shots with this gun are halved, rounding down (eg for 2 shots the penalty is 0D, for 3 1D for 4 1D, etc)). Although it is possible to use this weapon with a single operator, this can only be done whilst using its own limited power supply, a second operator is needed to control the power flow on an attached power generator for the weapon to be more useful. The high cost cut its sales with the intended military markets, but the weapon still manages decent sales from mercenary, pirate and special forces markets, who prefer this weapon to the far more mundane e-web heavy repeating blaster.

Page designed in Notepad, logo's done on Personal Paint on the Amiga.

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