

Jungle Trooper

Although not introduced until after the Battle of Endor, Jungle Troopers were already in training for several months before the battle. Trained and equipped to operate in the forests and jungles of worlds such as Yavin IV, Kashyyk and Endor, Jungle Troopers are supposed to take advantage of the cover and terrain of their assigned terrain type. More stealthy than most Stormtroopers, Jungle Troopers are specially trained as sharpshooters, operating from cover as snipers, as well as quick movement around jungles and forested terrain. They have proven successful, however few have been added to imperial service as the demands to train more Stormtroopers have overtaken the need for specialised variants such as Jungle Troopers.

Dex: 2D

Blaster: 6D

Dodge: 5D

Running: 4D

Know: 2D

Mech: 2D

Perc: 2D

Search: 4D

Sneak: 5D

Hide: 4D

Str: 2D

Brawling: 5D

Climbing/Jumping: 4D

Tech: 2D

Move: 10

Size: 1.5-2.0 meters tall

Force Sensitive: No

Equipment:



JungleTrooper Armour (+2D Physical, +1D Energy, -1D Dexterity, +1D Sneak/Hide Camouflage Pattern)

Blaster Pistol (4D damage)

Blaster Rifle + Macrobinocular Targetting Scope (5D damage)

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