

Name:

Line Fighter

Type: Incom T-66 "Line" Fighter

Scale: Starfighter

Length: 12.5 Meters

Skill: Starfighter Piloting - Line Fighter

Crew: 1

Crew Skill: Starfighter Piloting 4D+1,
Starship Gunnery 4D, Starship Shields 2D

Consumables: 1 Week

Cost: 120,000 (new) 60,000 (used)

Cargo Capacity: 100 Kilograms

Hyperdrive Multiplier: X1

Hyperdrive Backup: N/A

Nav Computer: Limited to 4 Jumps

Space: 7

Atmosphere: 350;1,000kmh

Maneuverability: 3D

Hull: 4D

Shields: 1D

Sensors:

Passive: 25/0D

Scan: 50/1D

Search: 75/2D

Focus: 3/3D

Weapons:

2 Laser Cannons (firelinked)

Fire Arc: Front

Fire Control: 3D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D



Description: The Incom "Line" Fighter began production shortly after the founding of the New Republic, and was created to cash in on the success of the X-Wing. The Line fighter is a very similar design to the X Wing and uses many of the same components, it however is not a military fighter, and is noticeably cheaper as a result. Designed to be an X Wing for civilian and mercenary use, the "Line" has only 2 wings and 2 engines making it slower and less well armed than the X Wing, it however does not require an Astromech, and is much loved by its owners some of whom prefer the anonymity of flying a civilian

fighter instead of one obviously belonging to the Republic.

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