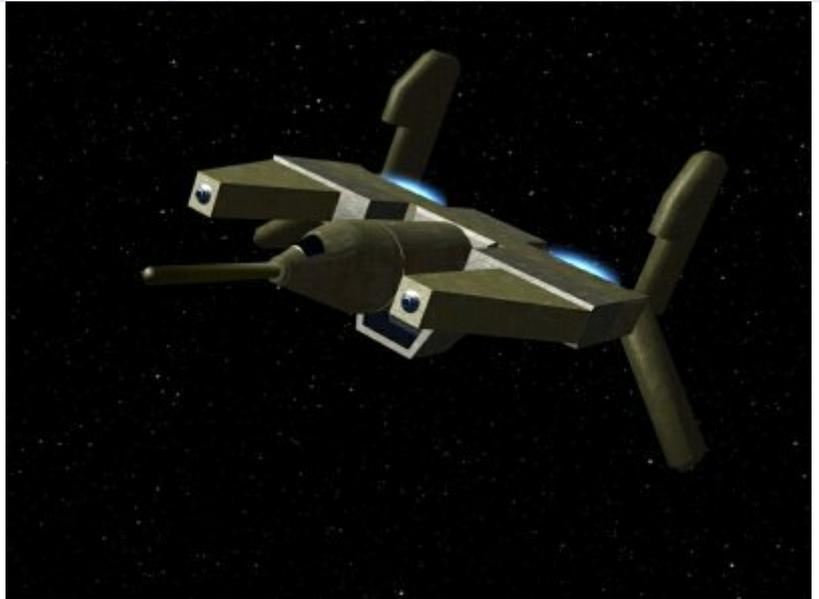


Type:

Kost & Ko Factories Otomo OTD class  
 Space Transport  
 Scale: Starfighter  
 Length: 70.2m  
 Skill: Space Transports - Otomo Transport  
 Crew: 3; Gunner:1  
 Crew Skill: varies  
 Passengers: 13  
 Consumables: 12 Months  
 Cargo Capacity: 240 Tonnes  
 Cost: 26,000 (used)  
 Hyperdrive Multiplier: X3  
 Hyperdrive Backup: NA  
 Nav Computer: Yes  
 Space: 4  
 Atmosphere: 225;700kmh  
 Maneuverability: 0D  
 Hull: 5D  
 Shields: 1D  
 Sensors:  
     Passive: 15/0D  
     Scan: 30/1D  
     Search: 50/2D  
     Focus: 2/3D

Weapons:

Twin Pulse Wave Cannons  
     Fire Arc: Front  
     Skill: Starship Gunnery  
     Fire Control: 1D  
     Space Range: 1-2/12/20  
     Atmosphere Range: 100-200/1.2/2km  
     Damage: 3D



Description: The Otomo Transport is a freighter dating back to the days of the Old Republic, and was built some 3 thousand years ago. These vessels served not only as a vital link between the worlds of the republic, but many served as the personal transports of Jedi Knights and other dignitaries important for forging the galaxy into a cohesive whole. Although larger than most current transport vessels, the Otomo OTD class is not wholly taken up by the ancient technology which powers it, the vessel is also fairly spacious, and has its own small hangar bay capable of carrying a small shuttle or fighter. The Otomo

class was designed to be sturdy and take the rigors of space travel and the dangers of the galaxy, which has made the design last, and many examples of this class of vessel can still be seen crossing the galaxy as they have for many centuries.

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Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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