

Name: P-

606 Starfighter

Type: Incom P-606 Light Scout Starfighter

Scale: Starfighter

Length: 12.2 Meters

Skill: Starfighter Piloting - P-606

Crew: 1 + Droid

Crew Skill: Starfighter Piloting 5D+1,  
Starship Gunnery 5D, Starship Shields 4D

Consumables: 5 Days

Cargo Capacity: 50 Kg

Hyperdrive Multiplier: X3

Hyperdrive Backup: No

Nav Computer: None (Uses Astromech  
Droid)

Space: 6

Atmosphere: 300;800kmh

Maneuverability: 1D

Hull: 3D

Shields: 1D

Sensors:

Passive: 20/0D

Scan: 40/1D

Search: 60/2D

Focus: 2/4D

Weapons:

Laser Cannon

Fire Arc: Front

Fire Control: 1D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D



Description: The P-606 is a hyperspace capable light scout fighter which Incom developed shortly after the Z-95 Headhunter, but before the X-Wing. Although underarmed compared to more modern fighters, the P-606 was a revolution at its time being capable of short hyperspace jumps as well as high sublight speeds. Most P-606's now are modified with extra weapons to replace or augment the fighters single laser cannon, however its weapon was considered to be powerful and lethal enough for its era and could take out all other fighters of its time. This combined with a shield generator made it an effective and

powerful starfighter, which unfortunately for Incom was made outdated by Keonsayr's introduction of the Y-Wing forcing the P-606's replacement with more powerful Incom fighters.

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