

Craft:

Repulsorlift Mobile Command Centre

Type: Imperial Armoured Speeder

Scale: Walker

Length: 23.5 Meters long

Skill: Repulsorlift Operation: RMCC

Crew: 5, skeleton; 3,+10

Passengers: 40 (or 2 ATST's, or can support 10 in relative comfort)

Cargo Capacity: 2 Tons

Cover: Full

Maneuverability: 1D

Move: 70, 200 kmh

Body Strength: 6D

Weapons:

2 Twin Heavy Blaster Cannons

Fire Arc: Turret (1 Front/Left/Back, 1 Front/Right/Back)

Skill: Vehicle Blasters

Fire Control: 2D

Range: 50-200/1.5/3km

Damage: 7D

3 Heavy Repeating Blaster (Pintile mounts)

Fire Arc: 1 Front/Left/Right, 1 Right/Back, 1 Left/Back

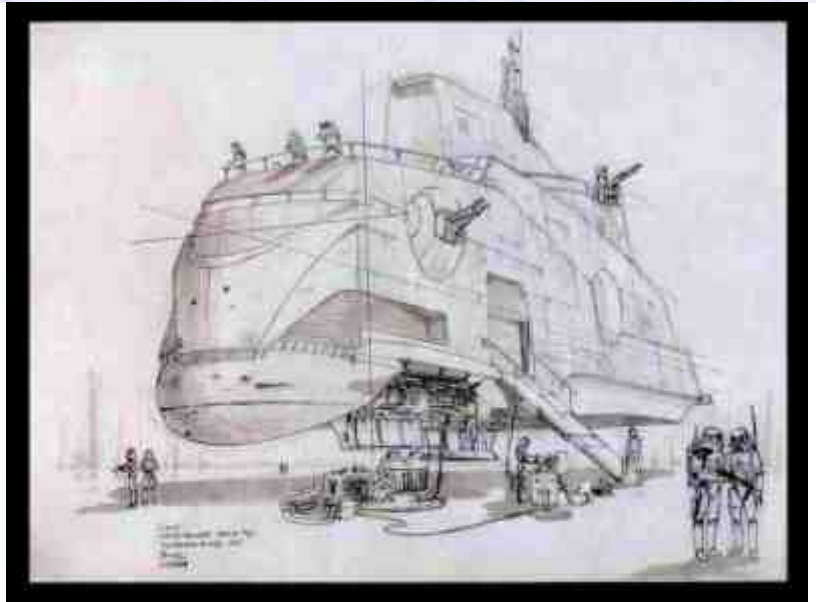
Scale: Character

Skill: Blaster: Repeating Blasters

Fire Control: N/A

Range: 3-75/200/500

Damage: 8D



Description: As the Empire's manufacturing capability became reduced as more of the galaxy fell to the New Republic its ability to create ATAT and ATST walkers became too small to meet demands, so Repulsor Tanks came into greater use. However, Repulsor tanks did not have the transport and command facilities of an ATAT walker, plus an ATAT walker could not keep up with the speed of repulsorlift vehicles. So the RMCC was created, capable of handling all of the battle command and control for an entire army, but also if available in large enough numbers to transport squads and cargo to the battlefield. The RMCC design combines the speed of a repulsorlift vehicle with the armour and weapons of a walker.

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Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

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