

Name:

Swamp Speeder

Craft: Uulshos Manufacturing "Swamp Speeder" Light Attack Vehicle

Type: Swamp Speeder

Scale: Speeder

Length: 5m

Skill: Repulsorlift operation: Swamp Speeder

Crew: 1 + 1 Gunner

Passengers: 0

Cargo Capacity: 25kg

Cover: 1/4

Altitude Range: Ground level

Cost: 5,500 (used)

Maneuverability: 3D

Move: 35; 100kmh

Body Strength: 2D+1

Weapons:

2 \* Twin Blaster Cannons

Fire Arc: Front

Skill: Vehicle Blasters

Fire Control: 3D

Range: 3-50/100/200

Damage: 5D



Description: Though the massive walkers used by the clone troopers formed the backbone of the Republic's armored vehicle force, there were times when the plodding transports were impractical. Soft, waterlogged terrain slowed the squat walkers considerably, requiring a greater emphasis on smaller hovering transports to provide transportation and fire support to the infantry. On worlds such as Kashyyyk and Felucia, the two-man swamp speeder fit this need. The open-air fanboat has a pair of twin laser cannons pivot mounted at the front of the craft.

Developed by Aratech, the Infantry Support Platform (ISP) uses a hybrid repulsorlift/vectored fan propulsion system that allows it to hover aloft without touching the tough terrains of the planets where it is assigned. The rear-mounted turbofan can generate a thrust of up to 100 kilometers per hour, which can be reverse vectored in emergencies to provide a sudden stop. The small vehicles are primarily used for anti-infantry support, but the cannons are potent enough to crack the armor of tank droids and shielded droid gunships.

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