## Starships D6 / Sienar Fleet Systems TIE

Name:

TIE Maruader

Type: Sienar Fleet Systems TIE/mdr

Maruader Starfighter Scale: Starfighter Length: 10.6 Meters

Skill: Starfighter Piloting - TIE

Crew: 1

Crew Skill: Starfighter Piloting 6D, Starship

Gunnery 5D+2

Consumables: 6 Days Cargo Capacity: 140 Kg Hyperdrive Multiplier: x1 Hyperdrive Backup: No

Nav Computer: Limited to Five jumps

Space: 15

Atmosphere: 500;1500kmh

Maneuverability: 4D

Hull: 4D Shields: 3D Sensors:

> Passive: 25/1D Scan: 40/2D Search: 60/3D Focus: 4/3D+2

## Weapons:

2 \* Heavy Laser Cannons (Fire Linked)

Fire Arc: Front Fire Control: 2D Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 6D

2 \* Concussion Missile Launcher (Fire-Linked) (16 Missile Magazine)

Fire Arc: Front Fire Control: 4D Space: 1/3/7

Atmosphere Range: 50-100/300/700m

Damage: 8D



Description: The Tie Maruader is a souped up Tie design, consisting of extremely fast and powerful engines, strong hull armour and shielding, powerful weapons and a long range capability. These fighters were not issued beyond the testing phase because of the very high cost, but the few that were built were requisitioned by high ranked Imperial pilots and agents who loved the fact that Sienar had finally built a starfighter that totally outclassed the Republic in every way. Had the fighter continued into mass production Sienar had intended for a variant to contain a cloaking device, and the few demonstration fighters have the fittings for one to be mounted, rumours exist that some of this variant exist but of course no evidence has been found of this, although obviously if such a fighter did exist then it would be even more lethal than this design already is.

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