

## Starships D6 / Dryden Vos shuttle

### Stun Damage

Since stun damage is more effective than normal damage under the standard rules, there is little reason for players to use lethal damage. To rectify this stun damage is modified as follows.



<b>Damage total</b>	<b>Result</b>
0-3	Stun
4-8	Stun
9+	Unconscious

---

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB.

Images stolen from various web pages I`ve now forgotten where (Copyright resides with the artist).

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)