

Name: Avar Kriss {as of Finale}

Born: c. 262 BBY

Species: Human

Gender: Female

Height: 1.73 meters

Hair color: Blonde

Eye color: Blue

Skin color: Light

Partner(s): Elzar Mann (lover), Affiliation(s): Jedi Order, Luminous Nine, Galactic Republic

Masters: Cherff Maota

Move: 10

DEXTERITY: 3D+2

Blaster: 4D+2

Brawling Parry: 6D+2

Dodge: 8D+2

Lightsaber: 10D+1

Melee Combat: 5D

Melee Parry: 5D+1

Running: 5D

KNOWLEDGE: 4D

Alien Species: 7D+1

Bureaucracy: 9D

Cultures: 6D+2

Intimidation: 5D+2

Languages: 7D

Law Enforcement: 6D

Planetary Systems: 7D+1

Streetwise: 6D

Scholar: Jedi Lore: 9D

Survival: 5D+1

Tactics: 7D

Willpower: 8D

PERCEPTION: 3D+1

Bargain: 5D

Command: 6D

Command: Jedi: 9D

Hide: 6D

Investigation: 5D



Persuasion: 5D+1

Search: 4D+2

Sneak: 7D

STRENGTH: 2D

Brawling: 5D+1

Climbing/Jumping 6D

MECHANICAL: 2D

Astrogation: 5D+2

Beast Riding: 4D

Capital Ship Piloting: 4D+2

Communications: 5D+1

Repulsorlift Operation: 5D+2

Sensors: 3D+2

Starfighter Piloting: 6D

Starship Weapons: 5D+2

Space Transports: 5D+1

TECHNICAL: 2D

First Aid: 6D

Lightsaber Repair: 5D

Security: 5D+2

SPECIAL ABILITIES:

Force Skills:

Control: 11D+2

Sense: 12D+2

Alter: 11D+1

Force Powers: Absorb/Dissipate Energy, Accelerate Healing, Concentrate, Control Pain, Detoxify Poison, Emptiness, Enhance Attribute, Force Of Will, Hibernation Trance, Reduce Injury, Remain Conscious, Resist Stun, Short Term Memory Enhancement, Combat Sense, Danger Sense, Instinctive Astrogation, Life Detection, Life Sense, Magnify Senses, Receptive Telepathy, Sense Force, Sense Force Potential, Sense Path, Telekinesis, Farseeing, Lightsaber Combat, Projective Telepathy, Accelerate Another's Healing, Control Another's Pain, Enhance Another's Attribute, Return Another To Consciousness, Affect Mind, Control Mind, Song of the Force

EQUIPMENT:

Lightsaber (5D), Jedi Masters Robes, Comlink, Utility Belt, 500 Credits, Decorative Jewellery

FORCE SENSITIVE - Y

FORCE POINTS: 20

CHARACTER POINTS: 5

DARK SIDE POINTS: 1

Description: Avar Kriss was a human female Jedi Master of the Jedi Order during the High Republic Era. Noble and selfless, Kriss was an inspiration to many of her fellow Jedi. She served on the Starlight

Beacon, a space station on the frontier of the galaxy. Kriss was heavily involved in the aftermath of the hyperspace catastrophe known as the Great Hyperspace Disaster, when the Legacy Run split apart in hyperspace, causing fragments of the ship to crash through the Hetzal system at incredible speeds, coordinating the effort to protect the star system from the hyperspace anomalies. In the aftermath of the incident, Kriss worked with Jedi Knight Elzar Mann, her best friend from her days at the Jedi Temple, to discover how the accident occurred as well as research how to stop the continued Emergences, where pieces of the Legacy Run emerged from hyperspace to cause damage across the galaxy.

Kriss was successful in her command of the operation and eventually was given control of Starlight Beacon after it became operational. After helping to put a stop to the Drengir crisis, Kriss helped lead the Republic's response to the Nihil marauders who had caused the Great Hyperspace Disaster in the first place. As the Nihil conflict dragged on, Kriss continued to put pressure on herself and began to give into her anger. Her efforts led to the Battle for No-Space, in which Kriss, overcome with rage, tried to execute Nihil Tempest Runner Lourna Dee.

Personality and traits

Jedi on the frontier

Kriss had shoulder-length blonde hair, blue eyes, light skin, and had a height of 1.73 meters (5 feet, 8 inches). Avar Kriss was a noble example of a Jedi, and an inspiration for those who worked with her, always trying to see the good in both people and situations. She was compassionate rather than dogmatic, and was ready to sacrifice herself above others if necessary. She did not wish for a place on the Jedi Council, intending to follow a different path. Life on the frontier of the galaxy and the challenges that it brought invigorated Kriss.

During the rescue mission in the Hetzal system, Kriss was disturbed by the urgency of Te'Ami's message regarding the beings trapped within the debris, but quickly calmed her emotions and regained focus. Though the effort had been complicated, Kriss saw the lives of those in the debris as important as any other. She refused to accept the idea of abandoning the beings, of destroying the pods in order to save the greater number of people, without first attempting to save them, and felt it would be achieved by believing it was possible to do so. Kriss felt that it was right to offer all Jedi permission to flee Hetzal's possible explosion and also made sure to not have her commlink able to receive orders, just in case a council member tried to order a retreat. She also felt that excessive consumption of liquor was unwise. Despite her wish to follow a different path than joining the Jedi Council, she was taken by surprise when Grand Master Veter offered her control of the Starlight Beacon. As the conflict with the Nihil began to drag on, Kriss began to put pressure on herself to bring about its end, even being willing to ignore the needs of those around her if it meant securing a victory over the marauders, and give into her anger.

Relationships

Kriss possessed a unique connection with Stellan Gios and Elzar Mann from their days training at the Jedi Temple together. She was particularly close with Mann and she regarded him as her closest friend. She understood him even as other Jedi saw his tactics and mentality as outlandish or impulsive. They were able to communicate nonverbally with ease, sending impulses through the Force to relay their thoughts to each other. Thanks to their close friendship, they were able to disagree in opinions without fear of it hurting their friendship. When Kriss was unable to hear Sskeer within the Force, she believed he

was holding something back.

Elzar Mann

Avar Kriss was particularly close with Elzar Mann, and she regarded him as her closest friend. Although she never understood his reasoning of "tinkering" with the Force, she never questioned him on it, allowing their relationship to grow strong. Although several other Jedi saw his tactics and mentality as outlandish or impulsive, Kriss enjoyed his company and found him to be funny. Kriss and Mann were able to communicate nonverbally with ease, sending impulses through the Force to relay their thoughts to each other. Thanks to their close friendship, they were able to disagree in opinions without fear of it hurting their friendship.

During their time as Padawans, Kriss and Mann entered a romantic relationship, forming a unique and intimate bond with one another, which Stellan Gios would later admit that he had been jealous of. This relationship lasted until the two made a mutual agreement to keep things platonic upon their entrance into Jedi Knighthood. They remained close friends, even up to the time of the Great Disaster and on, with Kriss believing they worked well together.

Despite their agreement to keep things professional between them, however, both Kriss and Mann still harbored romantic feelings for each other decades after ending their romance. This quickly became a source of conflict between the pair. Following the events of the Great Disaster, Elzar, after having a deeply disturbing and traumatic vision from the Force, had a few drinks too many and got too eager while dancing with Avar at Starlight's dedication reception, causing her to push him away from her. The two had a heated argument, with Avar expressing that they were no longer Padawans and therefore could no longer act in such a way. For long after that, Kriss and Mann's relationship grew colder, much to the latter's distress.

Elzar and Avar spent much of the following time separated on two different fronts in their conflict with the Nihil. Avar assumed her duty as marshal of Starlight, and Elzar was made marshal of the Jedi outpost on Valo. Elzar deeply missed Avar and their friendship, often slipping into daydreams and memories with her, most notably when forming a force bond with Ty Yorrick during the Nihil attack on Valo. Avar herself began missing Elzar, too, especially during her pursuit of Nihil Tempest Runner Lourna Dee, when she stood aboard the Ataraxia wishing Mann was at her side.

Kriss and Mann finally united following the disastrous fall of Starlight Beacon on the surface of Eiram. Upon seeing Mann emerge after crash landing in his escape pod, Avar dashed forward to meet him in a long-awaited, tearful reunion where she expressed her previous fear that he had not survived the crash. Later that day, between aiding the relief efforts from survivors of Starlight's collapse, Kriss and Mann met once more to watch the stars and lament Stellan's demise, with Kriss finding comfort in the fact that their constellation would always remain and Gios would always be with them in the Force.

Powers and abilities

As a Force-sensitive Jedi who had the rank of Master, Kriss had a strong ability to wield the Force. She viewed the Force as music, hearing the song of life and death and able to sing to it in return. Kriss possessed the rare ability to detect the natural bonds between other Force-users and strengthen the

connections through a network, which she called the Song of the Force, similarly to a communications network. While the skill was rare among the Jedi, it was inexact and best used to transmit locations and sensations, though words or images occasionally came through unbidden. The Song of the Force was utilized during the Great Hyperspace Disaster, where she guided a hundred Jedi to blast the debris and fly in formation, and also work in better mental connection. Kriss permitted other Jedi to shape the meld as needed during the mission and sometimes Jedi (including Kriss herself) could sense the fear of others through another Jedi in the network. For Kriss's own part, she was able to pick out exactly where all the Jedi she was guiding were and what they were doing and feel the deaths around her. Even some Jedi outside of the normal bonds of the network were sometimes detectable to her and her will could reach out beyond a star system. Once she felt the Wookiee Padawan Agaburry sensing the fear of some of the survivors of the Legacy Run via her Force song, she was able to use the united power and perception of her song to pick out about ten of these packets of survivors. She, with the vast group of Jedi working with her, was able to in a joint effort telekinetically move a hazardous object somewhat away from a star, though unleashing the amount of light side power needed killed some of the Jedi working to protect the Republic. Kriss could also use the Force with precision: in order to aid her focus, Kriss could fold her hair into a complex knot known as a mandala with her telekinesis. She also could cause large rainfalls with the Force, summoning clouds to her bidding.

She could also use the Force to float, as she demonstrated aboard the Third Horizon upon arriving in the Hetzal system. Kriss was additionally skilled in the usage of her lightsaber, which had a longer hilt that she typically wielded in a two-handed fashion. The Jedi Master was able to sense that something was off about the Legacy Run disaster and that the situation was not exactly natural (in fact the Nihil were responsible).

Kriss was able to speak Huttese. The Jedi also was thoughtful enough to combine her powers with technological updates from a ship's systems, in order to get a more wholistic understanding when she used her Force network.

Equipment

Kriss wielded a green-bladed lightsaber, composed of a cylinder of silver-white electrum. The lightsaber featured a crossguard at one end and a spiraling incised line of seastone along its length that served as both an ornament and a grip. Besides its destructive and symbolic uses, Kriss sometimes found it a useful tool for focus. She possessed a set of ceremonial, ornamental garments that included a simple white tunic, ornamented in gold, underneath a long white cape that was secured by a golden buckle in the shape of the symbol of the Jedi Order. The buckle could be pressed to release the cape in situations where it would serve as a distraction. She wore a gold circlet on her forehead, as well as brown boots. Kriss also utilized a separate set of mission attire, which included protective gear, a lightsaber holster, and wrist guards that featured a removable comlink.

