Droids D6 / Temere Sentinel War Droid

Temere Sentinel War Droid

The Sentinel War Droid is another corwning jewel in the market for Temere. The Sentinel stands at just over 6 stories tall
with fairly thick body armour. It has advanced droid programming including a tactical analysis computer and threat
assesment protocol to allow it to make tactical decisions when facing numericaly superior forces. The MFTAS system also
gives it the ability to hit enemy vehicles with great accrucay even from distances of a kilometer. It's armament consists
of a single heavy plasma cannon feeding directly off the power core, in place of it's right arm. The Sentinel looks very
intimidating, and it's cannon can destroy or severely damage an AT-AT with a single shot, however an AT-AT's own weapons
can cause fairly signifigant damage to a Sentinel as well.

Model: Temre Robotics Corporation Sentinel-class War Droid
Height: 18.3 meters
Scale: Walker

Dexterity: 2D
  Plasma Weapons 6D+2
  Dodge 4D+1
Knowledge: 1D
  Tactics 5D+1
Mechanical: 1D
Perception: 3D
    Search 5D+1
Strength: 4D
Technical: 1D

Move: 25; 70 kmh
Cost: 45,000
Equipped With:
 - Heavy Plasma Cannon
    Scale: Walker
    Fire Rate: 1
    Range: 250-900/1/1.5 km
    Damage: 8D
 - 2 Humanoid Legs
 - 1 Humanoid Arm
 - Advanced Threat Assesment Protocol: Moderate Tactics Roll to use. If successful 2D is taken away from multi-action
  penalties for the round, if facing against at least 4:1 odds.

- Multi-Frequency Targeting and Aquisition System +2D to Perception checks in low-visibility situations, +2D to ranged
weapon skill uses against targets that move more than 10 meters per round

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