

RPGGamer.org Equipment D6 / Sound Wave Modulator

Name: Sound Wave Modulator

Type: Speaker

Date destroyed: Between 232 BBY and 230 BBY

Owners: Newf Grayson

Locations: Bogachi

Purpose: Hypnotize creatures with music

Scale: Character

Weight: 500 kilograms



Game Notes: Takes it's owners musical performance skill and converts it into a skill controlling animals (similar to Beast Riding), used against any animal within listening distance who resist with their Orneriness or Perception (whichever is higher).

Description: A sound wave modulator was a specialized speaker used by the alien kloo horn player Newf Grayson to hypnotize the animals of a Bogachi town into becoming his captive audience. The large device was wirelessly connected to his instrument, amplifying his melodies so they could be heard from a distance, attracting a wide variety of species of creatures. The sound wave modulator had a volume dial, but at the highest settings, the device was unable to safely operate. This feature was exploited by Jedi Initiate Kai Brightstar, who used the Force to turn up the sound wave modulator's volume setting to maximum. The next note Grayson played caused the device to explode, severing the connection to the creatures and throwing the musician meters away into a bush.

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