



Droids D6 / Trade Federation Gunnery

Trade Federation Gunnery Battle Droid

Model: Baktoid Combat Automata Gunnery Droid

DEXTERITY 2D

Vehicle weapons 4D

KNOWLEDGE 1D

MECHANICAL 3D

Blaster artillery 4D

Capital ship gunnery 5D

Capital ship shields 4D

Starship gunnery 5D

Starship shields 4D

PERCEPTION 2D

Search 3D+2

STRENGTH 3D

TECHNICAL 1D

Equipped with:

- Human-range visual sensors
- Humanoid body (2 arms, 2 legs, head)
- Vocabulator (monotone)
- Tight-band comlink
- Targeting and fire control programs (+1D to fire control)

Move: 9

Size: 1.8 meters tall

NOTE: Can be stored in racks at half-size. Not equipped with power backpack (droids must be recharged every 2 hours unless plugged into vehicle/ship power grid).

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Armage Bedar, HTML and logos done by FreddyB

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