Creatures D6 / Snakefish (Aquatic Snake)



Name: Snakefish
Classification: Fish
Skin color: Orange, blue
Distinctions: Serpentine body
Point of origin: Jedha
Habitat: Oases, Narkis Desert
Diet: Detritus, Crab

Dexterity: 3D
Perception: 1D
Strength: 2D

Special Abilities

Bite: Snakefish are capable of a sharp bite to targets, but this is done in defence as they get enough sustenance from debris within the water. This bite does Str+2D damage.

Move: 9 (Swimming)

Description: The snakefish was a species of fish endemic to the holy moon Jedha, orbiting the Mid Rim planet NaJedha. The snakefish thrived in the scattered oases of the moon, including in the Narkis Highlands. The frigid waters of the oases provided a natural coolant for the snakefish. The hardy species only required the barest amount of nutrients to survive, which were provided in the form of detritus by sandstorms. A single sandstorm could provide enough nutrient-dense detritus that the snakefish could be fed for months at a time. Although it preferred the taste of crab, the snakefish was quick to bite the small body parts of sentient beings, such as toes.

Skoova Stev, a fisherman who resided on the Outer Rim planet Koboh, caught a snakefish in the arid flats of the Narkis Desert in 9 BBY and put it in Pyloon's Saloon back on Koboh. The Sakavian considered the snakefish a noble beast that should be respected in high regard.

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