

RPGGamer.org Creatures D6 / Gorger (Pack Hunting Animal)

Name: Gorger

Skin color: Black (yellow mottling)

Eye color: Yellow

Point of origin: Koboh

Dexterity: 3D

Perception: 2D

Strength: 3D

Special Abilities

Bite: Str+1D damage

Claws: Str+2D damage

Pack Hunting: Gorgers are not normally encountered alone, usually having D6 companions when they are hunting.

Orneriness: 3D

Move: 10

Description: The gorger, sometimes referred to as a hunter by Koboh locals, was a species of pack-hunting animal that was indigenous to the Outer Rim planet Koboh. They were lithe and agile, and had black skin with yellow mottling. Gorgers were effective at stalking and cornering their prey, but were naturally cautious. Indeed, gorgers would only strike their target when certain, before lunging at them with their sharp claws and lethal fangs.

At several points, hungry gorgers killed priorite prospectors, including one who had attempted to escape prison by sneaking through dark caverns below the jail.



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