Creatures D6 / Gorocco Matriarch (Gorocco L



Name: Gorocco Matriarch
Skin color: Grey
Hair color: Black
Distinctions: Above 1.82 meters in height, A pair of tusks, Two horns
Point of origin: Koboh

Dexterity: 4D
Perception: 2D
Strength: 6D

Special Abilities

Fists: Gorocco Matriarchs have large hands which they strike at targets doing Str damage.

Tusks: Gorocco Matriarchs have a pair of tusks they can gore opponents with, doing Str+1D damage.

Horns: Gorocco Matriarchs have large horns on their head they use for charging attacks which do Str+2D damage.

Hurled Objects: Gorocco Matriarchs pick up and hurl rocks and other objects at targets, these do Str+2D damage.

Orneriess: 4D
Move: 10

Description: The Gorocco matriarch was the leader of the gorocco pack. As a stronger specimen than the male goroccos, the gorocco matriarch would usually hunt for the pack. When the Bedlam Raiders came to Koboh, the gorocco matriarch got increasingly aggressive.

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