

Name: Trontoshell

Skin color: Brown, Green (shell)

Distinctions: Long neck, Prominent head fin, A turtle-like shell

Point of origin: Koboh

Scale: Walker

DEXTERITY: 2D+1

PERCEPTION: 2D

STRENGTH: 3D



Special Abilities:

Stomp: The Trontoshell has large feet which it uses to defend itself by stomping on any threats, this does Str+1D damage.

Shell: The Trontoshell has an armoured shell, which protects it from damage, adding +2D to resist all damage which hits its shell.

Move: 10

Description: The trontoshell was an extremely large species of animal that resided on the planet Koboh. They had brown skin with a green, turtle-like shell on their backs, a prominent fin on their heads, and long necks. One trontoshell was spotted by Cal Kestis and BD-1 after they crash-landed on Koboh in 9 BBY.

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