

Name: Cleland Cudds  
 Died: 9 BBY,[1] Koboh  
 Affiliation(s): Bedlam Raiders  
 Move: 10

DEXTERITY: 2D+2

Blaster: 6D  
 Brawling Parry 6D  
 Dodge 7D+2  
 Grenade 6D  
 Lightsaber 8D  
 Melee Parry 7D  
 Melee Combat 8D

PERCEPTION: 4D

Command: 5D+2  
 Persuasion: 4D+2  
 Search: 5D+2  
 Sneak: 5D

KNOWLEDGE: 2D+2

Intimidation: 5D+2  
 Languages: 5D+2  
 Streetwise: 5D

STRENGTH: 4D

Brawling: 6D  
 Climbing/Jumping: 5D+1

MECHANICAL: 2D+2

Repulsorlift Operation: 4D+1

TECHNICAL: 2D

Lightsaber Repair: 4D+2  
 Demolitions: 4D

EQUIPMENT:

Credits: 500

Grey Tunic, Armor (+1D vs Energy Damage, +2D vs Physical Damage, -1D to Dexterity), Wrist Blaster (5D damage), Grenades (5D damage), Double Bladed Lightsaber (Magenta) (5D, +1D to lightsaber parry)

FORCE SENSITIVE - N

CHARACTER POINTS: 8

FORCE POINTS: 3



## DARK SIDE POINTS: 5

Description: Cleland Cudds was a Bedlam Raiders lieutenant wielding a magenta double-bladed lightsaber who fought Cal Kestis. Cal found and killed them in the Flooded Bunker on Koboh.

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