

Characters D6 / Greez Dritus (Latero P

Name: Greez Dritus
Homeworld: Lateron
Species: Latero
Gender: Male
Hair color: Gray
Eye color: Brown
Skin color: Gray
Cybernetics: Upper right arm
Affiliation(s): Lateron Space Academy, Greez's old crew,
Stinger Mantis crew, Pyloon's Saloon
Move: 8



DEXTERITY: 2D+2

Blaster: 4D+2

Dodge: 4D+1

Brawling Parry: 4D

PERCEPTION: 4D

Bargain: 6D+1

Command: 5D+1

Con: 6D

Gambling: 7D+1

Hide: 5D

Persuasion: 5D+2

Search: 5D

Sneak: 5D+2

KNOWLEDGE: 3D

Bureaucracy: 5D+1

Business: 6D+2

Languages: 4D

Planetary Systems: 5D

Scholar; Botany: 3D+2

Scholar; Cooking: 5D+1

Streetwise: 6D

Survival: 5D+1

Tactics: 4D+1

Value: 6D+2

STRENGTH: 2D

Brawling: 3D+2

Climbing/Jumping: 4D

MECHANICAL: 3D+2

Astrogation: 6D

Communications: 5D+2

Sensors: 4D+2

Space Transports: 6D+1

Starship Gunnery: 5D

Starship Shields: 6D

TECHNICAL: 3D+1

Computer Programming/Repair: 5D

Space Transports Repair: 6D+1

Special Abilities:

Four Arms: Latero have four arms, which make all tasks using their arms and hands easier, so they gain +1D to all Dexterity Skills, Climbing, Vehicle Piloting, etc. However, they are not natural fighters, and this bonus does not add to combat skills, such as Brawling, Blasters, Dodge, Melee Weapons, etc.

Story Factors:

Self Interested: Latero have a reputation for being self interested and often acting to the detriment of their companions, only seeking to avoid any disadvantage or detriment to themselves, this can vary from Greez Dritus's betrayal of Cal Kestis, to simply eating when peckish when someone else is starving. They will be aware that they acted thoughtlessly later, but at the time will just automatically act that way.

EQUIPMENT

CREDITS - 1,500

4 x Blaster Pistol (4D), Spacers Clothing, Comlink, Bar (Pyloon's Saloon)

FORCE SENSITIVE N

FORCE POINTS 5

DARK SIDE POINTS 1

CHARACTER POINTS 12

Description: Greez Dritus was a Latero male who lived during the end of the Galactic Republic and into the Imperial Era. He was captain of the Stinger Mantis, a luxury yacht with controls customized for piloting with his four arms. The former Jedi Cere Junda, on a personal mission to rebuild the Jedi Order, hired him as her pilot and part-time cook. While traveling with Junda, his bad gambling habit got him into trouble with the Haxion Brood crime syndicate.

In 14 BBY, Dritus flew Junda to Bracca after learning the Inquisitorius was on the way there. They arrived in time to rescue former Padawan Cal Kestis from the Second Sister, then proceeded to Bogano, where they added BD-1 to their crew and learned Junda's Jedi Master Eno Cordova had hidden a holocron containing details of Force-sensitives across the galaxy. They also picked up a "stowaway" —actually a

bogling—who Dritus was determined to uncover and eject from his starship.

While Kestis was on Zeffo as part of his search, Haxion Brood bounty hunters captured him in part because of his association with Dritus, and forced the Jedi to fight in an arena. Dritus apologized for how his actions impacted Kestis and Junda. After Kestis went back to Dathomir, the Nightsister Merrin, whom Dritus regarded as a witch due to her magick, joined them. Over time, the crew became a family.

Personality and traits

"Greezy money, baby."

?Greez after landing in a windstorm on Zeffo

Greez speaking with Kestis, Junda, and Merrin

Greez speaking with Kestis, Junda, and Merrin

Dritus was Latero with light-grey skin and grey hair. He had a no-nonsense character and frequently spoke his mind and aired his many grievances and was not afraid to stand up for himself if a situation called for him to do so. Despite this, Dritus was one of the most risk-averse members of the Stinger Mantis' crew. He repeatedly expressed hesitation when asked to travel to dangerous planets such as Dathomir or Koboh's Shattered Moon and openly admitted to disliking any location that was remotely haunted. He later confessed to being highly intimidated by Nightsister Merrin and would constantly refer to her dead sisters as creepy.

Even though he was initially hesitant about Kestis and Merrin, Greez warmed up to them throughout their time together and grew to see the Mantis crew as his family. When Kata was introduced to the crew following her father's passing, Dritus took an immediate shine to her and promised to teach the youngster how to cook and the art of flying.

A keen gambler, Dritus found himself in trouble because of his habit on numerous occasions and struggled to kick the habit fully. After meeting Merrin, Dritus exclaimed that he could introduce her to gambling, saying he was sure a Nightsister had some skills that could make them rich. When Junda questioned his line of thinking, he said he was just kidding and was still terrified of her. He also told Junda that the Outlander Club was his favorite place that he could never return to, saying that he won some memorable sabacc pots there.

He hated nature and when the crew would go on missions, Dritus would remain on the Mantis to undertake and complete maintenance and tune-ups to the ship.

He constantly cooked meals for the crew and saw it as his main role in the crew alongside being their pilot. He was particularly fond of cooking scuzz steaks, curried burra fish, Great Granny Pyloon's Umberhash, Greasy Greez-loaf, and Gelatin Surprise and felt pride in continuing his great-grandmother Pyloon's cooking legacy. Dritus was able to ambidextrously fry four desserts at once when he was feeling particularly motivated, though Junda would make him choke down a protein bar as she told him dessert did not count for breakfast. During his time as the proprietor of Pyloon's Saloon, Dritus referred to himself as "the best chef this side of the Hydian Way". He was highly protective over his cantina, proclaiming it to be "the finest dive this side of Zeltros," but often bemoaned the presence of the Bedlam Raiders in the

nearby vicinity and airing his suspicions that M-6NK was attempting to mold the cantina into his own vision. He was pleased to have a kitchen at the saloon - and places to hide - but confessed to missing the Mantis. Dritus had dreamed of opening "Greezy's Cooking Academy" when the day came that the Empire was no more. He dreamt of opening a cantina on Coruscant complete with a neon sign with his name on it. He believed opening a cantina on the planet would bring in serious credits and make Pyloon incredibly proud. He told Merrin and Kata that there were cantinas on Coruscant that would spin them sideways from sun up, but denied Kata's request to visit one. Despite his desire to own a saloon on the planet, the only thing he liked about Coruscant was the turbo dogs.

He expressed his desire to settle down, fall in love, and start a family once the crew had retrieved the holocron and their mission was complete. Dritus believed love was the best feeling, but was aware that it required a lot of work. He stated that a good relationship needed mutual admiration, devotion, attraction, and respect. Cere Junda remarked on his insightful words with surprise, but Dritus said they came from experience, remarking that you could not look as good as him and not steal a few hearts.

He described himself as a thrill seeker in his youth, and whilst he used to look for a partner, he likened the idea of parenting to gambling, saying, "If you're gonna bet, bet big - but if you're not feeling it, there's no shame in walking away from the table."

Whilst he was not keen on nature, Dritus maintained a terrarium on the Mantis behind a wall of Umbaran glass and was grateful when Cal Kestis collected seeds for it. Eventually, Kestis collected enough seeds to allow Dritus to create holos to enter the Galactic Botanists competition, though he did not intend on cutting Kestis into the winnings should he win. Kestis told him that when they first met, he did not think Dritus was someone who had an interest in plants. He would remark that the growth of his plants made him feel like a parent.

Dritus initially resented his prosthetic arm but eventually learned to appreciate it as he could chop vegetables twice as fast, he could not burn himself, and thought it great for self-defense.

Dritus was staunchly against the Empire for how they treated the people of Lateron and imposed their tyranny on the rest of the galaxy. He found Imperial propaganda to be disgusting and could not believe people fell for or followed it. However, he often wondered what life would be like on the other side of the Empire, assuming they lived through it.

Relationships

Cal Kestis

As was his style, Dritus was skeptical of Kestis when he first came aboard the Mantis following his rescue on Bracca, He was not happy with the padawan's attitude and was initially blunt with him, occasionally mocking his actions and goading him by saying he still thought they were fighting the Clone Wars. The further into the mission to retrieve the holocron the crew went, the more Dritus began to warm to Kestis. He would have close conversations with the Jedi regarding his relationship with Junda and also apologize for putting him in danger when the Haxion Brood captured him. He came to see that they were all in this fight together and stated that Kestis and Junda were the best things that ever happened in his life, as previously all he cared about was himself, but things had changed.

He complimented him on his skills when taking out the AT-ST on Zeffo and, despite originally not thinking that Kestis was 'the guy', by the time the crew reached Nur, Dritus had put all of his faith and trust in the Jedi. He believed the younglings on the holocron would be lucky to have Kestis as their mentor and even named one of his plants 'Kid', to honor his nickname for Kestis. Following the escape from Nur, Dritus remained by Kestis' side as he rested and recovered following the mission. After he decided to stick with the crew following the destruction of the holocron, Dritus remarked that he believed Kestis looked up to him. However, Dritus did not always agree with Kestis' motivations and goals, and the pair would often disagree on the jobs they should be taking in their crusade against the Empire.

Dritus was extremely happy when Kestis came to Koboh seeking repairs to the Mantis. Dritus' warmth for his friend immediately came through and he convinced him to stay in the room he had prepared beneath the cantina, urging him to rest and take a break. Dritus loved Cal like he was family and thought of himself as the Jedi's devastatingly handsome uncle in a lot of ways, but he feared that if Kestis was not careful, his all-in attitude would get them all captured or killed. Despite his concern, he would not let Kestis forget the misdemeanors he brought upon the Mantis in two thousand Latero sunsets. He eventually agreed to pilot Kestis, and Bode Akuna, on their mission to find Tanalorr, once again putting his full trust in his friend.

Cere Junda

Dritus was extremely close with Junda following her hiring him to pilot her across the galaxy. He initially thought of the gig as a simple contract that would end in him getting paid but the pair quickly bonded during their travels together. They would often reminisce about fun times and close calls they had experienced together, including the time Junda attempted to make a Devaronian dish and almost burned the ship down, something Dritus would never forget. He would also encourage her to continue playing her hallikset despite them being on the run from the Empire. Upon rescuing Kestis on Bracca, Dritus informed him that Junda was in charge and he would need to listen to her. He believed that Junda and Kestis were the best things that ever happened in his life, as previously all he cared about was himself.

Whilst he knew little about the Jedi, Dritus would often ask questions about the Order, including whether a restored Order would have any impact or change for the better. He would ask if other Jedi would come out of hiding if the Order was restored, and specifically mentioned Jedi Master Yaddle, who unbeknownst to him was dead, saying they all had their dreams and to let him have his. When Junda described her favorite place that she could no longer return to, Dritus replied by saying his choice was the Outlander Club on Coruscant as he had won some memorable sabacc pots there previously.

Though he shared a close bond with Junda, Dritus was extremely annoyed and upset with her following the incident that resulted in him losing an arm. He believed Junda's inactivity during the moment was the cause for his injury and it took him a few days to begin to forgive her. The pair were quickly back to old ways as they would bicker over the incident and Dritus would attempt to make her feel guilty.

When the crew reunited on Jedha, Dritus was thrilled to see Junda again, joking that she had become a librarian since they drifted apart. Along with the crew, the two shared tea in the deserts of Jedha, and Dritus jumped for joy when Junda announced she would be joining them on Tanalorr. Following Junda's passing at the hands of Darth Vader, Dritus was overwhelmed by grief and regrets. He hoped she would

forgive him for keeping the Mantis warm for her planned arrival before her fateful duel and felt sadness that she never got to visit the saloon that she helped Dritus purchase. He vowed to continue her work with the Hidden Path to honor her legacy.

Merrin

Dritus was initially hesitant and intimidated by Merrin upon their first meeting on Dathomir when she joined the crew but was always fearful of Merrin's creepy sisters. He would refer to her as the Space Witch and constantly asked her not to use her magick aboard his ship for fear of being eaten by one of his plants. After a nap at one point, he heard someone in his room but when he woke up no one was there. He immediately questioned Merrin and was perturbed when she told him she does not watch people as they sleep. He told her he may not know much about the Force, but he could tell magick was dark saying that Kestis and Junda being worried was proof enough for him. To calm him, she told him a Nightsister could lose her mind if they did not master their skills, but Dritus responded by comparing it to the time he ate ten pounds of Umbaran flank steak so he could be let into a private cantina on Lateron which led to the establishment naming a drink after him.

Dritus could not understand how Nightsisters would cast spells but could not see the magic in the little things such as his cooking spoon. When she enquired if he used the spoon for conjuring, Dritus begged Kestis to tell him that she would not use his spoon to raise the dead. Owing to her Dathomirian upbringing, Dritus could not believe that Merrin had never tried moof juice or witnessed two dugs fight in a cantina over who their favorite drummer was. Kestis believed Dritus could show her all of the galaxy's weirdest places.

He remained terrified in her presence as the crew searched for the holocron, but the feeling subsided in time and the pair shared a playful relationship as Merrin was not put out by Dritus' attitude. The two eventually had a strong bond, with Merrin believing Dritus to be the best pilot she had ever met and enjoying his easy laugh and fierce, undeniable kind of love. Whilst he remained nervous about her, he was upset that he could not clean the Mantis for her before the crew reunited on Jedha.

Skills and abilities

Dritus was the captain of the Stinger Mantis and was regularly tasked with navigating the ship through numerous close calls and unfavorable situations. His early knowledge of flying was acquired from his time in the Lateron Space Academy in his youth. He was proficient in close-quarters extraction and brief dogfights, having had to engage in defensive combat whilst over Bracca and the Shattered Moon. Dritus was also adept at landing his unconventional ship in tight areas, such as his ability to locate suitable alighting points. Following the loss of one of his arms, Dritus' confidence in his piloting ability was shaken, and it took him a long time before he was comfortable enough to return to the Mantis' pilot seat. Dritus was also one of only two known pilots to have successfully traversed and survived the Koboh Abyss when he navigated the ship-eating nebula en route to discovering the planet of Tanalorr.

He was an experienced mechanic who was able to strip the Mantis apart and piece it back together again. He regularly remained aboard the ship during missions in order to perform general maintenance and repairs for the increasing wear and tear it would receive. When the ship required a new gyro following Kestis' escape from Coruscant, the Jedi traveled to Koboh to utilize Dritus' skills of repair. He once told

BD-1 that he was working on creating a new hyperdrive that would change the galaxy, though the droid eventually had him admit that the idea was just a blueprint on a datapad but he could still dream nonetheless.

Dritus was also an accomplished cook having learned the art from his great-grandmother Pyloon at a young age, attributing some of his talent to his impeccable sense of smell. He believed food brought people together and it constantly reminded him of his home, his family, and Pyloon. By 9 BBY he had established a wide variety of dishes and recipes that he would prepare between missions and whilst left alone on the ship. Reception to his dishes was varied, Kestis and Merrin would often feign satisfaction with his concoctions, whilst Junda eventually came around to the Latero's cooking. After spending a short while with the Mantis crew, Bode Akuna heaped praise on Dritus' cooking skills.

Equipment

Thanks to his species possessing four arms, Dritus wielded four blasters. He would rarely put them to use instead preferring to stay as far away from the action as possible and remain on the Mantis. However, he did draw his blasters during the skirmish of Murkhana and during the Imperial invasion of Junda's base on Jedha.

He wore a red and silver flight suit unzipped at the collar to reveal a gold-colored pendant attached to a black necklace, and a pair of black boots. Dritus had several identical sets of this flight suit which eventually were stored in Kestis' room beneath Pyloon's Saloon.

Later, Dritus would switch his outfit to a three-tone blue flight suit. The suit was adorned with a gold interior material completed by a purple, orange, and green patterned design. He accessories his outfit with a black holster and a brown belt with gold buckles. He also continued to wear his black boots with this outfit.

Following the loss of his top-right arm during the altercation with the Fifth Brother on Murkhana, Dritus sported a highly advanced prosthetic arm. The prosthetic had a silver hand attached to a gold forearm. Dritus initially resented his new addition but eventually learned to live with it.

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