Droids D6 / Refresh-O-Bot

Refresh-O-Bot

Model: Zintech Industries BD droid
DEXTERITY: 2D
  Missile Weapons: Mortar cannon 5D
KNOWLEDGE: 1D
MECHANICAL: 1D
PERCEPTION: 3D
STRENGTH: 2D
TECHNICAL: 2D
Equipped With:
- Wide cylinder body with two arms
- Two visual and two audial sensors - human range
- Reinforced chasis (+1D to resist physical damage)
- Mortar cannon to launch beer cans up to 50 feet away. Beer cans are stored in torso of droid. Causes 2D damage if target doesn't make a Moderate Dexterity roll to catch it.

Move: 7 (Repulsorlifts)

Many droid designs have been rejected throughout the history of automaton manufacturing, because they are impractical, too expensive, or simply no one likes them. The Refresh-O-Bot was a whole different story. It was created during the Old Republic period for dispensing drinks at sporting events. It hovered up and down the aisles, and lobbed cans of beer from its mortar cannon to any fan who said the trigger phrase 'I want a beer'. After the first shipment were sent to be used at the annual shockball championship, flaws in their programming were evident. Several began to fire off beer cans in rapid succession at the fans, causing minor bruises and some concussions. Faced with millions of credits in lawsuits, Zintech Industries shut down, and the remaining Refresh-O-Bots were shipped off to the junkyards.

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