Characters D6 / Vashtan Wolfe (Humanoid Be



Name: Vashtan Wolfe
Died: 9 BBY, Koboh
Species: Humanoid
Affiliation(s): Bedlam Raiders
Move: 10

DEXTERITY: 2D+1
- Blaster: 5D+2
- Brawling Parry 5D
- Dodge 5D+2
- Grenades: 5D+1
- Lightsaber 6D

PERCEPTION: 3D+1
- Command: 3D+2
- Hide: 7D
- Search: 4D+2
- Sneak: 6D+2

KNOWLEDGE: 2D+1
- Intimidation: 5D+1
- Languages: 4D+1

STRENGTH: 3D
- Brawling: 5D
- Climbing/Jumping: 4D+1

MECHANICAL: 2D+2
- Repulsorlift Operation: 4D+1

TECHNICAL: 2D
- Blaster Repair: 4D+2
- Lightsaber Repair: 4D

EQUIPMENT:
- Credits: 300

Brown Tunic, Armor (+1D vs Energy Damage, +2D vs Physical Damage, -1D to Dexterity), Wrist Blaster (5D damage), Grenades (5D damage), Crossguard Lightsaber (green) (5D, +1D to lightsaber parry), Portable Cloaking Device (+5D to Sneak/Hide, allows Sneaking and Hiding in plain sight)

FORCE SENSITIVE - N
CHARACTER POINTS: 2
FORCE POINTS: 1
DARK SIDE POINTS: 3

Description: Vashtan Wolfe was a Bedlam Raiders lieutenant wielding a green crossguard lightsaber. He also carried a wrist blaster, grenades, and a cloaking device, similarly to Drya Thornne. Wolfe is first seen during the meeting with Rayvis and Dagan Gera onboard of the

Lucrehulk-class battleship Primacy. Dagan orders him to activate the Forrest Array and he left. He eventually fought and was killed by Cal Kestis on the planet Koboh.

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