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Akira Powered Protective Vest

Akira Armour Co set out to design a peice of armour that would not only protect the wearer but act as a surrogate damage taker. It would absorb all the hurt, at an expensse of energy. A basic semi-hard protective vest was built with a special conductive lining atatched to a micro-shield generator. The shield generaotr used the lining to actualy create the field jsut above the vest's surface. The generator only oeprates at one fith of it's pwoer at any time but as dmage is incured it replaces lost energy with backups, thusly preventing the wearer from any actual harm. However energy weapons often interact poorly with the shield and a good enoguh hit can shrot the shiled system out, leaving the wearer without much defense. Surprisingly this evst ebcame popular among various planetary police forces where firearms were more popular than blasters. There hasn't been a single complaint about the PPV yet, except for it's price of course.

Model: Akira Armour Co PPV
Type: Specialized protection system
Scale: Character
Cost: 2,900 credits
Availability: 3, R
Game Notes:Basic Suit: Adds +1D to resist damage(torso), No Dexterity penalties.

Energy shield: The PPV generates a small low pwoered energy shield just above the surface of the armour adidng protective strength. The shield adds +1D to resist all damage, and if physical damage is incurred while the shield is activated, for every level of damage(wounded,incpacitated ect) the shield lsoes 1d from it's energy stores. It has 5D stored energy. However if energy damage is incured while the shilld is active, the shield shrots out and cnanot be used again until repaired. 1D out of the shields is drained after eveyr hour of use until recharged.

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