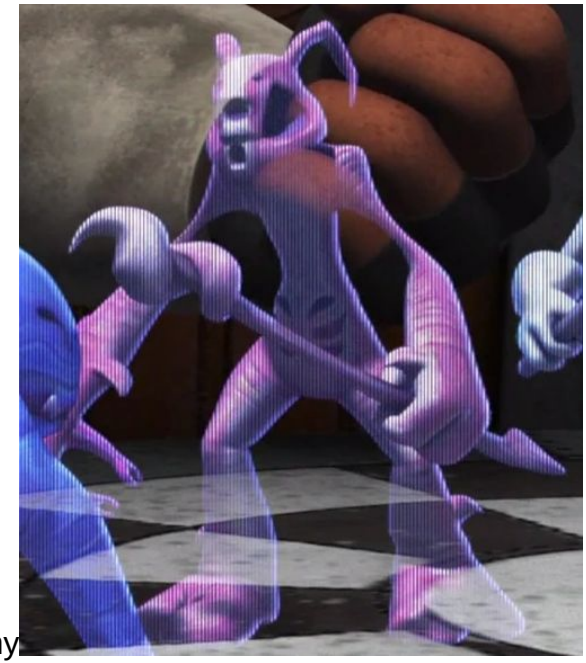
Races D6 / Monnok



Name: Monnok
Designation: Sentient
Skin color: Red and yellow
Eye color: Black
Point of origin: Socorro

Attribute Dice: 12D
DEXTERITY 3D/6D
KNOWLEDGE 1D/2D
MECHANICAL 1D/2D
PERCEPTION 3D/6D
STRENGTH 3D/6D
TECHNICAL 1D/2D

Special Abilities:
Skill Limits: Beginning characters may not place any skill dice in any high technology skills such as Blasters, Starships, Vehicles, etc.

Story Factors:
Slave Race: Monnok are rarely seen free across the galaxy, and usually are slaves belonging to Gladiatorial Arenas.

Move: 9/10

Description: Monnoks were a sentient biped species that were feared by many, including the desert nomads of Socorro. Although they looked primitive, they used spears, and were excellent hunters on their homeworld Socorro. Their appearance was used for one of the holographic pieces in the game dejarik, which had red and yellow skin, black eyes, and carried a staff. By at least 11 ABY, a Monnok gladiator was one of several creatures and gladiators belonging to species featured in dejarik that was unleashed upon the Mandalorian Din Djarin and Rotta the Hutt in the Pits on the moon Shakari before being slain by Djarin.

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