Characters D6 / Minch (Anzellan Engineer)



Name: Minch
Born: c. 25 BBY
Species: Anzellan
Gender: Male
Height: 0.25 meters
Hair color: Gray
Eye color: Black
Skin color: Brown
Affiliation(s): Anzellan Droidsmiths
Move: 4

DEXTERITY: 2D
- Brawling Parry: 3D
- Dodge: 5D

PERCEPTION: 3D
- Bargain: 4D+1
- Command: 5D
- Hide: 4D
- Search: 3D+2
- Sneak: 4D

KNOWLEDGE: 3D
- Bureaucracy: 3D+1
- Business: 4D
- Streetwise: 3D+2
- Tactics: 4D+1

STRENGTH: 1D
- Brawling: 2D
- Climbing/Jumping: 3D

MECHANICAL: 2D+1
- Astrogation: 3D
- Communications: 4D
- Repulsorlift Operation: 3D+1
- Space Transports: 3D
- Starship Gunnery: 5D

TECHNICAL: 4D
- Computer Programming/Repair: 4D
- Droid Programming/Repair: 3D+1
- Security: 5D
- Space Transport Repair: 4D

Special Abilities:

Floating Corneal Micro-Lenses: Anzellans have the ability to focus on microscopic objects, giving them a +2D to all skills involving objects less than 30 centimetres away.

Diminutive: Anzellans are extremely small creatures, the size of most other species infants.

This makes many tasks difficult for them due to their size, it also makes getting weapons and equipment more expensive as it needs to be adapted for their physical characteristics. This also which makes them a harder target to hit during combat (+1D to Dodge), but means they cannot lift as much (-1D to Lifting)

Equipment:
Tools, Street Clothes, Comlink, Macrobinocular Goggles (reduces range penalties by one stage)

FORCE SENSITIVE - N
FORCE POINTS 1
DARK SIDE POINTS 0
CHARACTER POINTS 2

Description: Minch was a male Anzellan Droidsmith who was a part of a droidsmith crew alongside Keeto, Bai, and Clang and worked in a workshop on the volcanic planet Nevarro. He tried to repair IG-11 for Din Djarin, but needed a new memory circuit to be able to continue the reparation. After explaining it to Djarin and him promising to find a new one, Grogu snuck up behind him and tried to take him. Djarin then took the Anzellan away from Grogu, only to try once more at taking him.

After the pirate takeover of Nevarro, Minch and his crew hid inside their workshop while pirates roamed the streets. He and the other Anzellans were excited to see more Mandalorians helping clean the streets of the pirates.

Minch then traveled to Adelphi Base on the planet Adelphi Base aboard the Anzellan Starship in the New Republic Era.

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