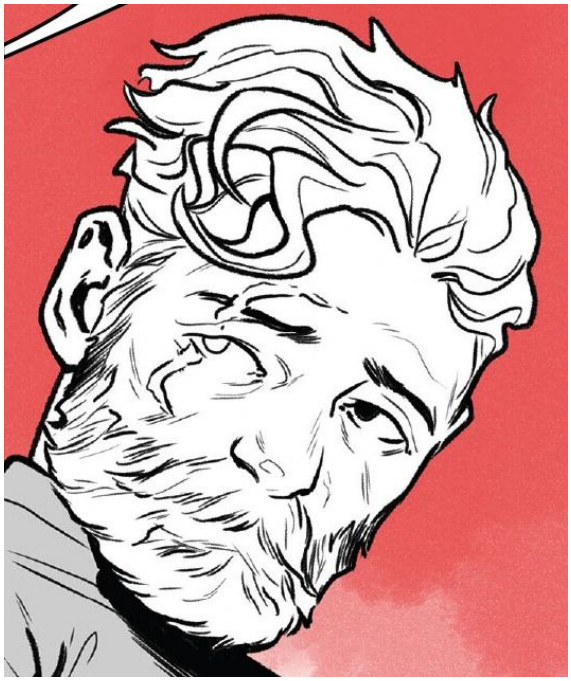
Characters D6 / Korvik (Human Remainder M



Name: Korvik
Died: Between c. 40 BBY and 32 BBY, a moon
Species: Human
Gender: Male
Affiliation(s): Remainders, Council
Move: 10

Dexterity: 2D
- Blaster: 5D+1
- Dodge: 4D+2
- Brawling Parry: 5D

Knowledge: 2D
- Bureaucracy: 4D
- Streetwise: 4D+2
- Survival: 4D+1

Perception: 3D
- Bargain: 3D+2
- Hide: 5D+2
- Search: 5D+1
- Sneak: 4D+2

Strength: 3D
- Brawling: 5D+2
- Climbing/Jumping: 4D+2

Mech: 2D
- Communications: 4D+1
- Repulsorlift Operation: 5D+1

Tech: 4D
- Computer Programming/Repair: 4D+1
- Droid Programming/Repair: 5D+1
- First Aid: 6D
- Security: 3D+2

Force Sensitive: No
Force Points: 3
Dark Side Points: 0
Character Points: 6

Equipment:
- Military Uniform, Blaster Pistol (4D), Comlink, Medkit, 250 Credits

Description: Korvik was a human member of the Remainders, a group of former bounty hunters who ran the Moonbender Colony. A skilled sniper, Korvik became the colony's doctor and managed its medcenter; despite possessing no expertise, Korvik took on the role as there was nobody else.

Between around 40 BBY and 32 BBY, when the Sith apprentice Darth Maul attacked the Moonbender Colony, Korvik returned to the medcenter in order to care for the increasing numbers of wounded. Eventually, Maul reached the medcenter and stabbed Korvik with his lightsaber. Although Korvik was fatally wounded, after Maul departed, the doctor signaled that it was safe to a Twi'lek patient who had survived the attack by hiding in a vent.

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