Characters D6 / Bee-Toh (Humanoid Bounty H



Name: Bee-Toh
Species: Humanoid
Gender: Male
Affiliation(s): Jedi Hunters, Nawaam's army, Lah Kara, New Jedi Order
Move: 10

DEXTERITY: 3D
- Blaster: 7D
- Brawling Parry: 6D
- Dodge: 6D+2
- Lightsaber: 6D+1
- Melee Combat: 6D
- Melee Parry: 5D
- Running: 6D

PERCEPTION: 3D+2
- Bargain: 5D
- Hide: 5D
- Investigation: 4D
- Persuasion: 4D+1
- Search: 5D
- Sneak: 6D+2

KNOWLEDGE: 2D
- Planetary Systems: 4D
- Streetwise: 5D+2
- Survival: 5D
- Tactics: 6D+2
- Willpower: 5D

STRENGTH: 3D
- Brawling: 6D+1
- Climbing/Jumping: 6D

MECHANICAL: 2D
- Astrogation: 4D+2
- Repulsorlift Operation: 5D
- Space Transports: 5D
- Starship Gunnery: 3D+2
- Starship Shields: 3D+1

TECHNICAL: 2D
- First Aid: 3D+1
- Security: 6D

SPECIAL ABILITIES
Force Skills:
- Control: 2D+2

Sense: 3D+1
Alter: 2D+1
Force Powers: Absorb/Dissipate Energy, Accelerate Healing, Concentration, Control Pain, Detoxify Poison, Enhance Attribute, Hibernation Trance, Reduce Injury, Remain Conscious, Resist Stun, Combat Sense, Danger Sense, Life Detection, Life Sense, Magnify Senses, Receptive Telepathy, Sense Force, Telekinesis, Lightsaber Combat, Projective Telepathy, Accelerate Anothers Healing, Control Anothers Pain, Return Another To Consciousness, Affect Mind

FORCE SENSITIVE - Y
FORCE POINTS: 5
DARK SIDE POINTS: 0
CHARACTER POINTS: 6

EQUIPMENT: Heavy Blaster Pistol (5D), Blaster Rifle (5D), Sensor Cluster Helmet (+2D to search, +2D vs Physical Damage, +1D vs Energy Damage, Infra Red Vision, Can see through smoke), Smoke Emitting Drones (the smoke causes opponents -4D to search at beyond 2 meters, this causes a follow on penalty of -4D to dodging attacks, and making ranged attacks), Beskar Lightsaber Resistant Staff (Str+1D damage), Comlink, Starship, Speeder Bike, Lightsaber (5D damage)

Description: Bee-Toh was a Force-sensitive Jedi hunter for the Sith around 234 ABY. Bee-Toh and his cohert Eht was tasked with hunting and capturing sabersmith Lah Zhima. After capturing him, the Jedi hunter pursued the sabersmith's daughter, Lah Kara. During the chase, he realized that the daughter was powerful in the Force. She disabled his speeder bike in the pursuit, impressed in her skill, Bee-Toh put away his gun and gave up the chase.

Biography

To catch a sabersmith

Bee-Toh was a member of the Jedi Hunters, a group of mercenaries relentless in their pursuit of capturing or killing suspected Jedi. Around 234 ABY, Bee-Toh and his cohert Eht were sent to Hy Izlan by General Nawaam to capture Lah Zhima—a sabersmith who had constructed several lightsabers for Jedi under Jedi Master Juro's request. The Jedi hunters were joined by acolytes of the Sith, who were sent to the Hy Izlan Aerial Temple to put an end to Juro's plan to restore the Jedi Order. The pair of hunters arrived via starship at the home of Zhima and his daughter Lah Kara shortly after the sabersmith completed the set of lightsabers. When Bee-Toh and Eht dropped from their ship, Zhima quickly bundled the sabers and entrusted them to his daughter, telling her to bring them to the Aerial Temple.

As the hunters approached, Zhima guided Kara to a pair of speeders by their home and sent her on her way. After this, Eht kicked down the door to the home and confirmed Zhima's identity as the sabersmith before demanding he turn over the illegal lightsabers and come with them. Kara sped off on the speeder and Eht fired his blaster at Zhima, who deflected it into a furnace causing the home to explode. The three individuals emerged from the scorched building and Zhima told her daughter to go. Bee-Toh grabbed Zhima and ordered him to be silent before knocking him unconscious with the butt of his blaster.

Eht yelled at Bee-Toh to follow Kara, prompting the hunter to take the remaining speeder bike and chase the girl. During the chase, Bee-Toh opened fire on the girl and her droid 99-99. Bee-Toh was led by Kara into a forest where she deflected the hunter's blasts with one of her father's lightsabers while driving backwards. The hunter exclaimed that the Force was strong in Kara as he followed her over a frozen lake. The youngling lept from her speeder and deflected more of Bee-Toh's blasts

before cutting his speeder, causing him to slide across the ice. Bee-Toh watched as she reclaimed her speeder and left the hunter behind. He then holstered his weapon and returned to Eht.

Delivery of Lah Zhima
Bee-Toh and Eht then brought Lah Zhima to a distant star system far from Hy Izlan and delivered Lah Zhima to Fort Dominion on the planet Yaago. Kara made her way to the Aerial Temple with the assistance of a boatman droid where she encountered the Sith acolytes disguised as masterless Jedi. She presented the sabers and requested they help her save Zhima from the Jedi Hunters. The Sith soon after revealed their true identities and engaged Juro, Kara, and the Jedi Ethan in lightsaber combat.

One of the acolytes, Hen Jin, revealed to Kara that the two Jedi Hunters had taken her father away where she would never see him again, claiming any attempt to rescue him would result in failure. The fight eventually ended with every Sith acolyte defeated, with one of them an actual Jedi who had succumbed to their darkness, Homen, returning to the light side. The Jedi left the Aerial Temple soon after to begin their search for Lah Zhima.

Lah Kara's search for her father
Around six months later, the group of Jedi was pursued by the Jedi Hunters Anda and Unda searching to claim a 100,000,000 credit bounty from Nawaam. During their pursuit, Kara was ejected from Juro's ship when it sustained damage. While she floated through realspace, she experienced a flashback of Bee-Toh knocking her father unconscious. She eventually reached an abandoned ship where she met the service droid Teto. After a while, she confided her belief that he was too weak to save her father from Bee-Toh and Eht.

When Kara later confronted Anda and Unda on the ship, she recognized them as Jedi Hunters and demanded they return her father. Confused, Unda asked who she was talking about, and Anda said she must have been referring to Zhima, whom Bee-Toh had captured. After a brief fight, Teto sacrificed himself to destroy the ship and save Kara. When she was recovered by her band of Jedi, Juro solidified his belief that the hunters were being sent by Nawaam.

Some time later, the group tried to recruit the help of former Jedi Dunbai in their search for Lah Zhima. When Dunbai proved stubborn, Kara told him that he would not be safe sitting idly by, and said that she thought the same way before Bee-Toh and Eht took her father. When recruiting the help of Kwana and the Asteroid Diggers of the moon Bibin, Kara once again mentioned her views changing after Zhima's kidnapping by Nawaam's hunters.

To catch a Padawan
Some time after Nawaam's army attacked Juro's accumulated forces and killed Juro himself, the Jedi's forces went into hiding. Bee-Toh and Eht were once again employed by Nawaam to hunt down Lah Kara, who had been separated from the larger group and now resided on a lush planet Samaz. The hunting pair traveled to the planet on a Nebula Crusher with members of Nawaam's army. When a Nobuseri captain doubted Kara's presence on the planet, Eht declared that the Jedi had a habit of surviving, which Bee-Toh backed up, saying that she would not give up or die easily. Bee-Toh's partner ordered the Nobuseri to dispatch a squad to search for Kaka while Bee-Toh stared down at the planet from a viewport.

The two Nebula Crushers under the Jedi Hunters' command bombed a village of the planet's native species to draw Kara out. The bombing enraged the young Jedi and caused her to board one of the Nebula Crushers, kill the entire crew and crash the large ship into the planet. Kara met with the alien villagers and realized her actions caused her lightsaber to emit a red blade, signifying her fall

toward the dark side of the Force.

After she dropped her saber and fled from the frightened villagers, Eht emerged from the ablaze forest and restrained a young alien named Eesha. Bee-Toh expressed his pity for Kara and retrieved her saber, holstering it on his belt. Bee-Toh asked Eht what his new plan was, and his partner said they would follow their usual strategy of using their hostage as bait. To which Bee-Toh told Eht that he was a "real piece of work."

Capture of Lah Zhima's daughter
The desperate villagers followed the hunters' command and pursued Lah Kara. Two of the hunters' probe droids followed Kara close behind, projecting a hologram image to Bee-Toh and Eht. Bee-Toh claimed that she was tougher than she looked and Eht affirmed that she was training to be a Jedi, despite referring to her as a rookie. Bee-Toh fiddled with her lightsaber in his hands, and mentioned how she had multiple sabers in her possession. Eht shared his belief that she would not fight back against the villagers, but just continue running, and Bee-Toh claimed she would not escape despite her effort.

Kara eventually gave herself up to the villagers after learning of Eesha's capture. The aliens bound her in rope and handed her over to the Jedi Hunters. One villager presented her three remaining lightsaber to Eht, who collected and placed them in a lock box before wrapping them all around a tree. Kara recognized Bee-Toh and Eht as the hunters who took her father, and questioned them for their confirmation. Bee-Toh's partner placed the girl in stuncuffs as she asked if they were going to kill her. Bee-Toh claimed that was not for them to decide, and Eht approached the frightened tied-up villagers with his blaster raised.

Bee-Toh quickly stopped his partner by putting a hand on his shoulder, claiming that killing them would be waste, and suggested they may still be of use to them. Kara yelled at Bee-Toh to not dare take them and Eht shrugged away from Bee-Toh's grasp, saying it was too much work for too little payoff. Bee-Toh said that credits were still credits and untied the bound villagers, telling them to make themselves scarce before Eht changed his mind. The hunters brought Kara to their ship before taking off from the planet and jumping to hyperspace.

Conversing with the captive
Bee-Toh met with the now imprisoned Kara aboard their ship. Separated by a ray shield, Kara asked the hunter if they were taking her to Nawaam. Bee-Toh said that they were taking a detour to recapture Zhima, who escaped Nawaam's custody during their attack on Juro's forces. The hunter then told the sabersmith's daughter that Zhima had wiped out one of Nawaam's outposts single-handedly. Kara smirked, and Bee-Toh told her there was no difference between the Jedi or Sith, stating that they both leave behind a trail of destruction. The captured Jedi firmly disagreed, saying the Jedi fought in the name of justice, but Bee-Toh confronted her with the question of how many people she had killed in the name of justice.

As Kara remained silent, Bee-Toh shared his belief that power was power, saying that people were either strong or weak, and that it had nothing to do with justice or evil. Kara asked if all Bee-Toh cared about was power, and he turned it on the captive Jedi, asking where her righteousness had taken her. Bee-Toh told Kara to stop obsessing over Jedi teachings, claiming that she could have been a match for him and Eht if she had. He told Kara that he loved fighting strong enemies, and that to him, she turned out to be a disappointment.

Losing a friend
The Jedi Hunters eventually landed on the planet where Zhima took out one of Nawaam's outposts.

After landing the ship, Bee-Toh and Eht departed and entered the outpost to find several destroyed annihilator droids and restrained Nobuseri. Bee-Toh announced that while Zhima caused so much destruction, he did not kill anyone, suggesting the sabersmith must have been on a mercy kick when Eht questioned his motive. Eht referred to Zhima as an idiot, and Bee-Toh agreed. Eht then ordered Bee-Toh to go to the control room to search for clues. While searching, Bee-Toh discovered Zhima's goal of reaching Nawaam, considering it typical for a Jedi.

Bee-Toh asked what their new plan was, suggesting that if Zhima were to reach Nawaam, then the hunters would not be paid. Eht then suggested that they used Kara to lure out the sabersmith, to which Bee-Toh agreed. Having sensed their plot, Kara broke free from her cell with her lightsaber and engaged Eht in a duel. Bee-Toh rushed out from the outpost to witness Eht firing upon Kara within mist emitted from his utility belt. The hunter called out to Eht and asked how he expected Bee-Toh to back him up. Eht told him to shut up and simply watch, causing Bee-Toh to chuckle. Bee-Toh then activated the heads-up display in his mask's lenses to watch the battle.

As Kara struggled, Bee-Toh taunted her, saying her red blade and the way she let her emotions control her saber made her look like a Sith. Kara began to focus and more skillfully deflected Eht's blasts, leaving Bee-Toh shocked at her quick reactions. Kara continued to defend herself from Eht's attacks, and Bee-Toh believed that she was reading his partner's mind. As the smoke clears, Bee-Toh stared in shock at Kara's lightsaber, now with a silver blade. She dodged another blast and stabbed Eht through the chest, killing Bee-Toh's partner.

A new path

Bee-Toh attempted to fire upon Lah Kara to no avail. Realizing he could not let her close the gap between them, he retrieved a spear from under his cloak and attacked her with it. Their weapons clashed and Kara continuously disabled and enabled her lightsaber, frustrating Bee-Toh. He vibrated his spear and lunged at Kara, who quickly cut his spear into pieces and held the disabled hilt of her lightsaber to the Jedi Hunter's chin. Bee-Toh questioned why she did not kill him, and she said she wanted to avoid killing anyone else. The young Jedi then told the hunter that his life now belonged to her, and that he would follow her command. Bee-Toh dropped his broken spear and submitted to her command.

Personality and traits

A humanoid, Bee-Toh joined the Jedi Hunters out of his enjoyment of fighting strong enemies. He believed that there was no difference between the Jedi and Sith, and said that people were either strong or weak, and that was all there was to it. To Bee-Toh, Jedi teachings were archaic. Bee-Toh was disappointed by his second encounter with Lah Kara. When Eht suggested using Kara as bait to capture Lah Zhima, Bee-Toh shared that normally he would complain about using the same trick twice, but that he agreed with that plan of action.

Powers and abilities

Bee-Toh was Force-sensitive and skilled with a blaster. He was capable of vibrating a spear to the point of blurring his movements while he attacked with it.

Equipment

Bee-Toh wore a form of black mask with nine red lenses that could open up with a heads-up display capable of tracking heat signatures of individuals. He had a form of communicator that he used to communicate with Eht. The Jedi Hunter also carried an extending spear with a beskar blade and blaster that fired red lasers. After the death of Eht, Bee-Toh wielded a lightsaber constructed by Lah Zhima, causing the blade to turn blue and reflect Bee-Toh's connection with the Force.

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