Equipment D20 / ALICE Combat Armor and C

ALICE Combat Armor and Carrying Equipment

Model: All-Purpose Lightweight Individual Carrying Equipment (ALICE)
Type: Light (Personal armor and storage pack)
Cost: 2,900 credits
DR: 4 (torso)
Max Dex Bonus: +6
Armor Check Penalty: -1
Speed: 10 (10 m), 6 (6 m)
Weight: 3 kg

Equipped with:
Equipment belt, two blast clip cases (containing 4 blast clips compatable with the E-11 rifle), vibro-bayonet (2d4), plastic tool kit (containing one "U-Tool", that is a multi-purpose tool in one compact piece), canteen, one medpac, two fragmentation grenades (4d6/2d6), vibroblade (2d6), and one blaster pistol (3d6) with two additional blast clips. Also, one large frame backpack, capable of holding 15 kilograms, is issued along with a small frame pack, capable of holding 5 kilograms.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Craig Marx,Set Anu-bith, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.